ARCHITECTURAL STRUCTURES I:

STATICS AND STRENGTH OF MATERIALS

**ENDS 231** 

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**F**ALL 2007

lecture twelve





# moment of inertia of an area

Moment of Inertia 1 Lecture 12

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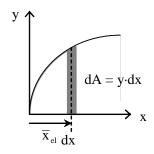
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# Moment of Inertia

- about any reference axis
- can be negative

$$I_y = \int x^2 dA$$

$$I_x = \int y^2 dA$$



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resistance to bending and buckling

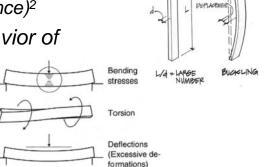
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# Moments of Inertia

- 2<sup>nd</sup> moment area
  - math concept
  - area x (distance)2
- need for behavior of
  - beams
  - columns

Moment of Inertia 4

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Transverse Loadings Architectural Structures I ENDS 231

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PORITICAL

Moment of Inertia

- same area moved away a distance
  - larger I



Moment of Inertia 6 Lecture 12

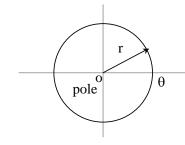
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# Polar Moment of Inertia

- for round-ish shapes
- uses polar coordinates (r and  $\theta$ )
- resistance to twisting

$$J_o = \int r^2 dA$$

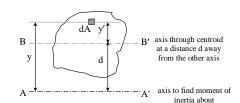


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#### Parallel Axis Theorem

• can find composite *I* once composite centroid is known (basic shapes)

$$I_{x} = I_{cx} + Ad_{y}^{2}$$
$$= \underline{\overline{I}_{x}} + Ad_{y}^{2}$$



$$I = \sum \bar{I} + \sum Ad^2$$

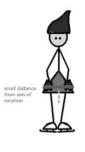
$$\bar{I} = I - Ad^2$$

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# Radius of Gyration

• measure of inertia with respect to area

$$r_{x} = \sqrt{\frac{I_{x}}{A}}$$



When a figure skater changes position, he or she is redistributing his or her mass. Thus, every position has it's own unique rotational inertia.



The rotational inertia of the figure skater increases when her arms are raised because more of her mass is redistributed further from her axis of rotation

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# Basic Procedure

- 1. Draw reference origin (if not given)
- 2. Divide into basic shapes (+/-)
- 3. Label shapes
- 4. Draw table with  $A, \overline{x}, \overline{x}A, \overline{y}, \overline{y}A, \overline{I}$ 's, d's, and  $Ad^2$ 's
- 5. Fill in table and get  $\hat{x}$  and  $\hat{y}$  for composite
- 6. Sum necessary columns
- 7. Sum  $\overline{I}$ 's and  $Ad^2$ 's

 $(d_x = \hat{x} - x)$  $(d_y = \hat{y} - \overline{y})$ 

Moment of Inertia 10

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# Area Moments of Inertia

• Table 7.2 – pg. 252 (bars refer to centroid)

- x, y

-x', y'

- C

Rectangle	$ \begin{array}{c c}  & y \\  & y \\  & \downarrow \\$	$\bar{I}_{x'} = \frac{1}{12}bh^3$ $\bar{I}_{y'} = \frac{1}{12}b^3h$ $I_x = \frac{1}{3}bh^3$ $I_y = \frac{1}{3}b^3h$ $J_C = \frac{1}{12}bh(b^2 + h^2)$
Triangle	$ \begin{array}{c c} h & C \\ \hline \downarrow h & x' \\ \hline \downarrow b & \rightarrow \end{array} $	$\bar{I}_{x'} = \frac{1}{36}bh^3$ $I_x = \frac{1}{12}bh^3$
Circle	y x	$\begin{split} \bar{I}_x &= \bar{I}_y = \tfrac{1}{4}\pi r^4 \\ J_O &= \tfrac{1}{2}\pi r^4 \end{split}$
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