

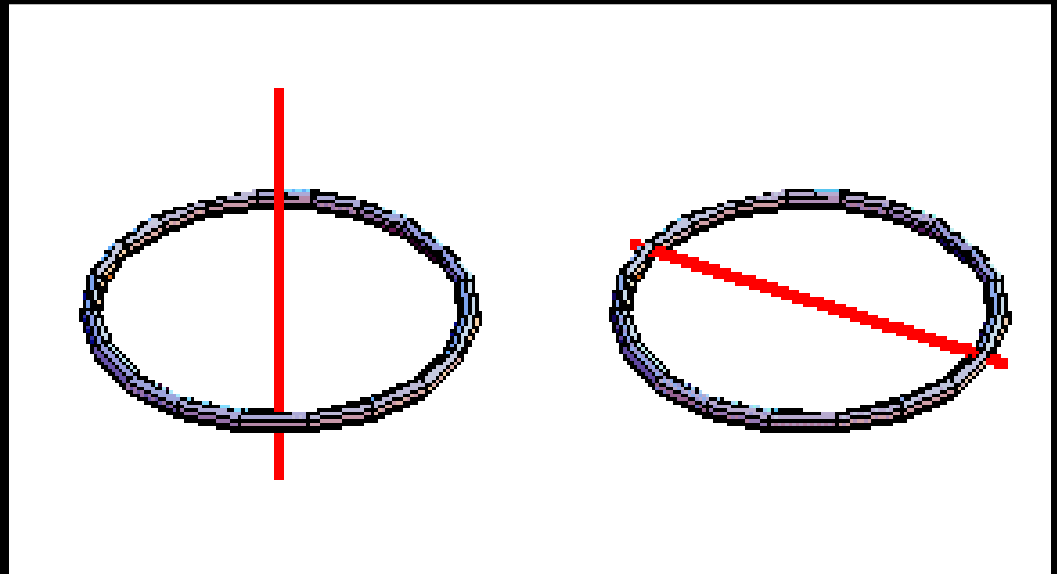
**ARCHITECTURAL STRUCTURES I:
STATICS AND STRENGTH OF MATERIALS**

ENDS 231

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FALL 2007

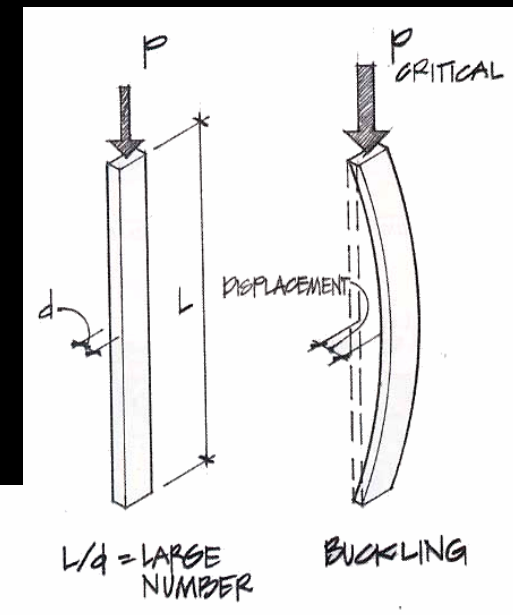
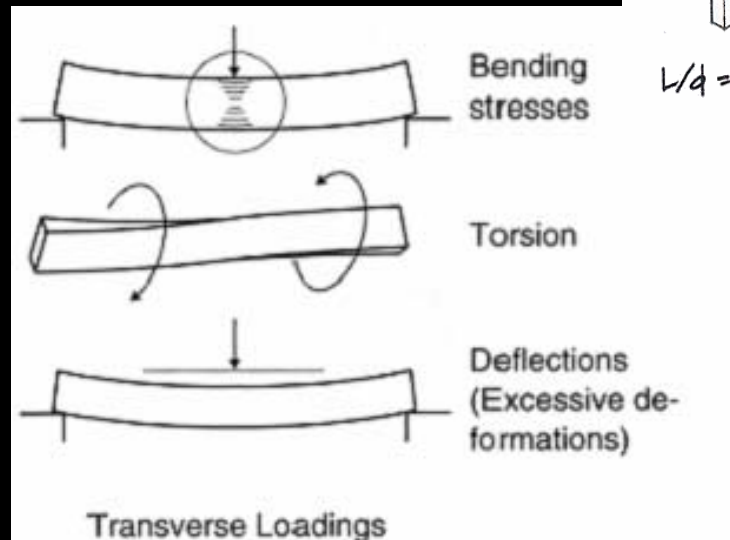
lecture
twelve



***moment of inertia
of an area***

Moments of Inertia

- 2nd moment area
 - math concept
 - area \times (distance)²
- need for behavior of
 - beams
 - columns

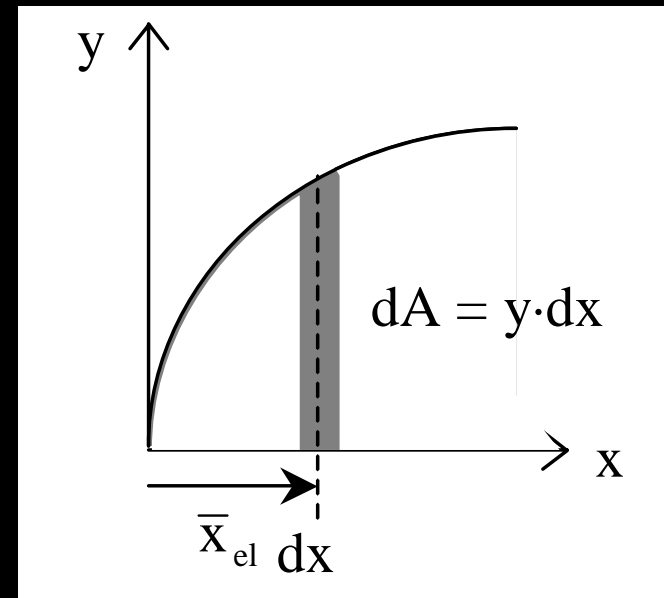


Moment of Inertia

- about any reference axis
- can be negative

$$I_y = \int x^2 dA$$

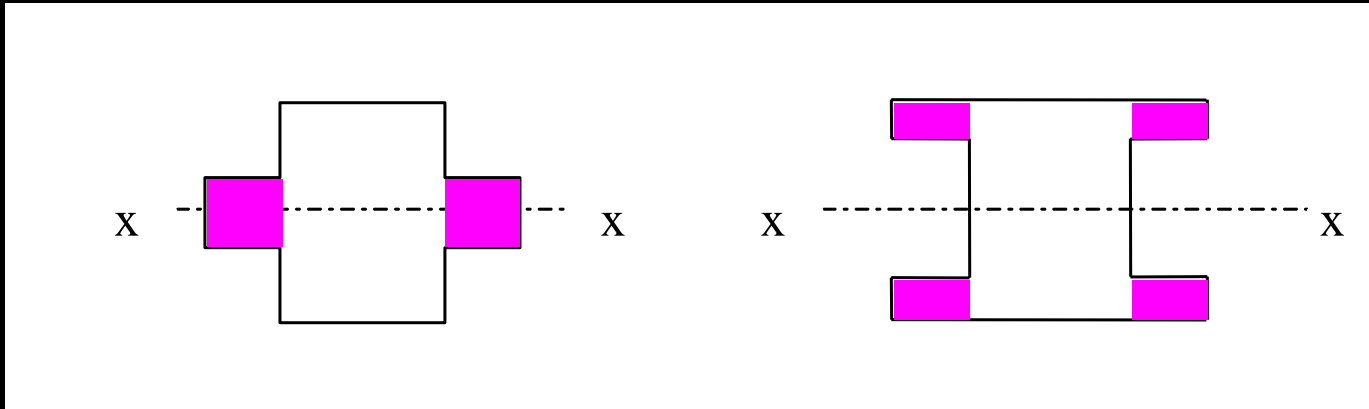
$$I_x = \int y^2 dA$$



- resistance to bending and buckling

Moment of Inertia

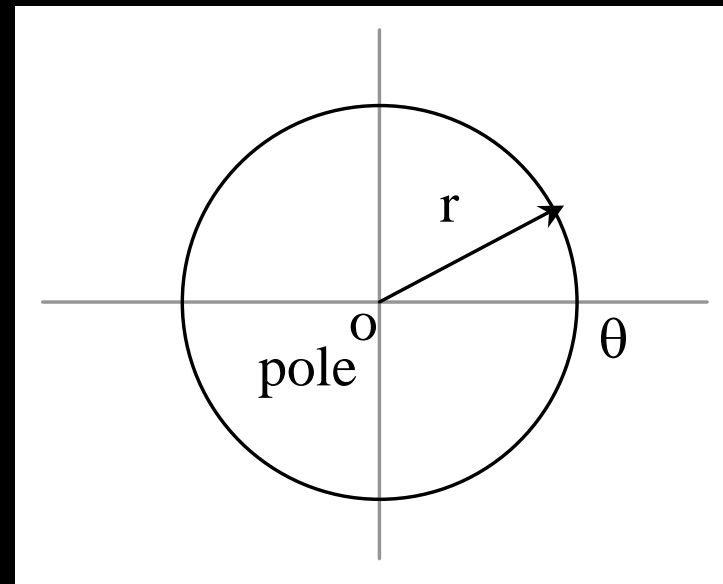
- *same area moved away a distance*
– *larger I*



Polar Moment of Inertia

- *for round-ish shapes*
- *uses polar coordinates (r and θ)*
- *resistance to twisting*

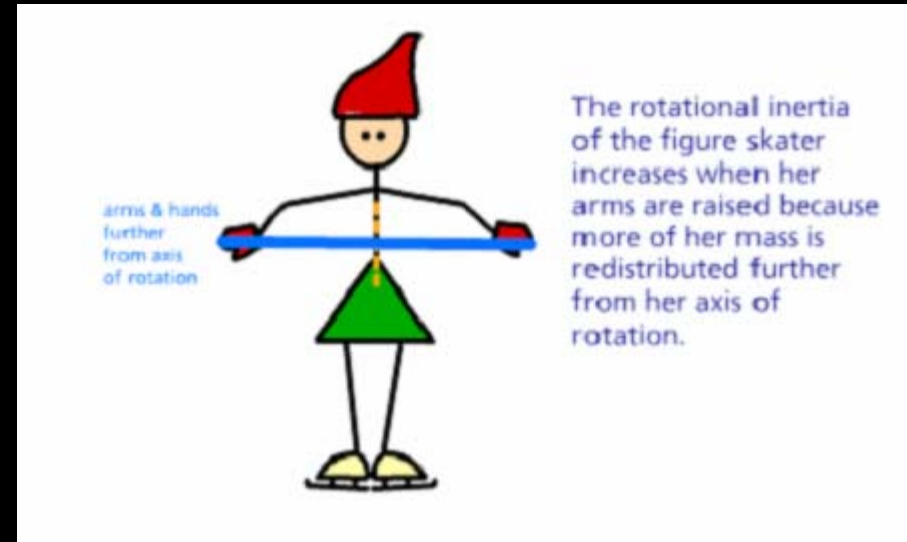
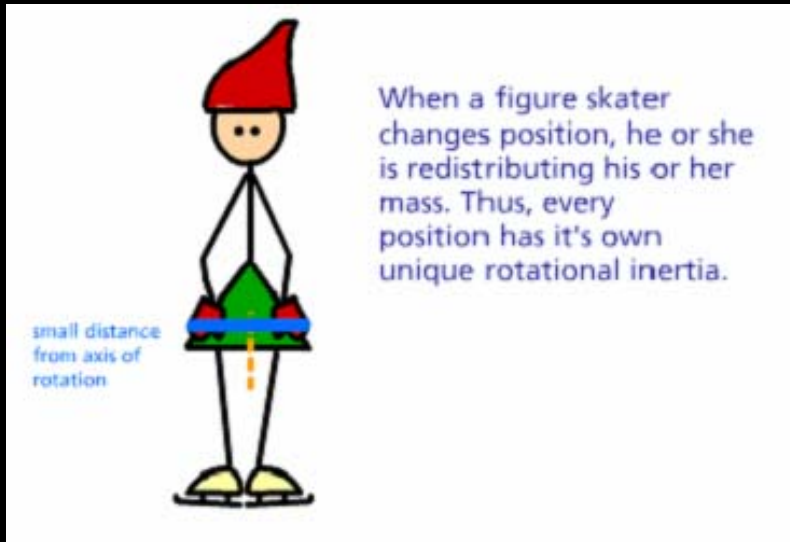
$$J_o = \int r^2 dA$$



Radius of Gyration

- *measure of inertia with respect to area*

$$r_x = \sqrt{\frac{I_x}{A}}$$



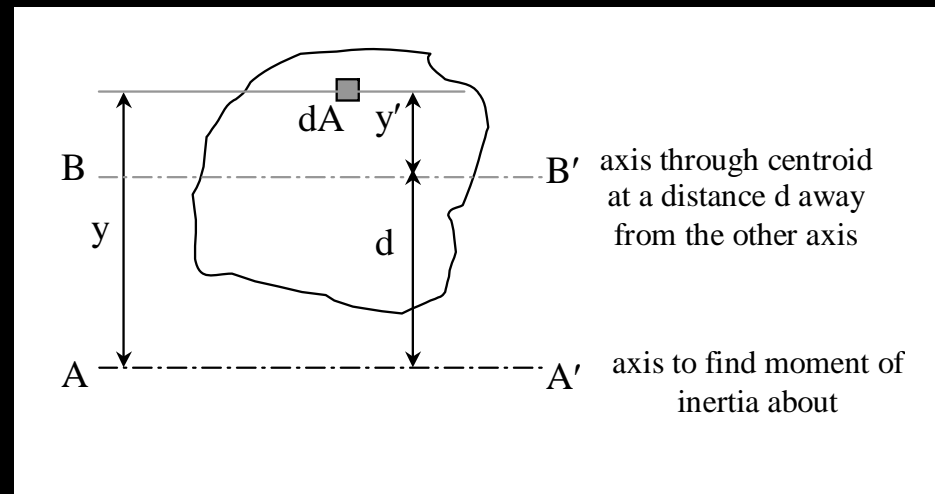
Parallel Axis Theorem

- can find composite I once composite centroid is known (basic shapes)

$$\begin{aligned} I_x &= I_{cx} + Ad_y^2 \\ &= \bar{I}_x + Ad_y^2 \end{aligned}$$

$$I = \sum \bar{I} + \sum Ad^2$$

$$\bar{I} = I - Ad^2$$



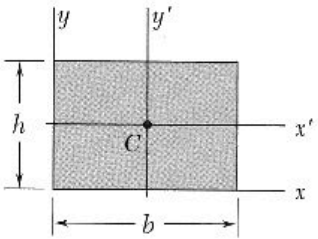
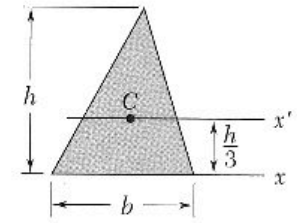
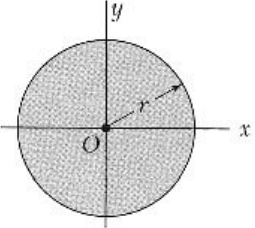
Basic Procedure

- 1. Draw reference origin (if not given)*
 - 2. Divide into basic shapes (+/-)*
 - 3. Label shapes*
 - 4. Draw table with A , \bar{x} , $\bar{x}A$, \bar{y} , $\bar{y}A$, \bar{I} 's, d 's, and Ad^2 's*
 - 5. Fill in table and get \hat{x} and \hat{y} for composite*
 - 6. Sum necessary columns*
 - 7. Sum \bar{I} 's and Ad^2 's*
- $$\begin{pmatrix} d_x \\ d_y \end{pmatrix} = \begin{pmatrix} \hat{x} - \bar{x} \\ \hat{y} - \bar{y} \end{pmatrix}$$

Area Moments of Inertia

- *Table 7.2 – pg. 252: (bars refer to centroid)*

- x, y
- x', y'
- C

Rectangle		$\bar{I}_x = \frac{1}{12}bh^3$ $\bar{I}_y = \frac{1}{12}b^3h$ $I_x = \frac{1}{3}bh^3$ $I_y = \frac{1}{3}b^3h$ $J_C = \frac{1}{12}bh(b^2 + h^2)$
Triangle		$\bar{I}_x = \frac{1}{36}bh^3$ $I_x = \frac{1}{12}bh^3$
Circle		$\bar{I}_x = \bar{I}_y = \frac{1}{4}\pi r^4$ $J_O = \frac{1}{2}\pi r^4$