Architectural Structures I: Statics and Strength of Materials ENDS 231 Dr. Anne Nichols Spring 2007

lecture **two** 

# loads, forces and vectors

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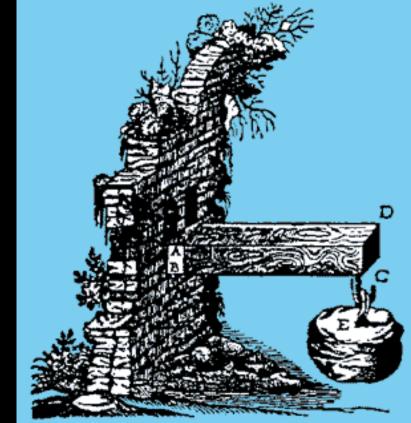


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### Structural Design

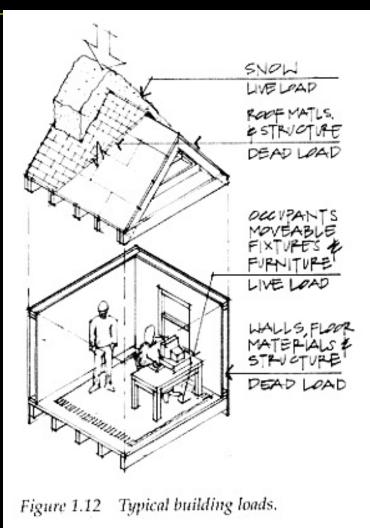
- planning
- preliminary structural configuration
- determination of loads
- preliminary member selection
- analysis
- evaluation
- design revision
- final design



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### Structural Loads

- STATIC and DYNAMIC
- dead load
  - static, fixed, includes building weight, fixed equipment
- live load
  - transient and moving loads (including occupants), snowfall



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### Structural Loads

- wind loads
  - dynamic, wind pressures treated as lateral static loads on walls, up or down loads on roofs
- earthquake loads
   seismic, movement of ground ↓→
- *impact loads*

- rapid, energy loads

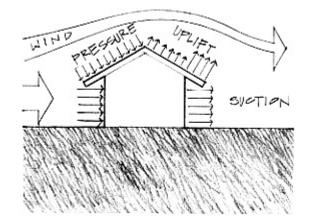
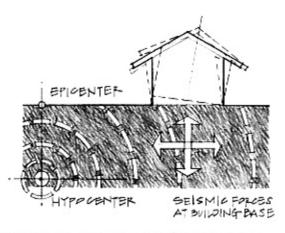
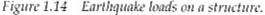


Figure 1.13 Wind loads on a structure.

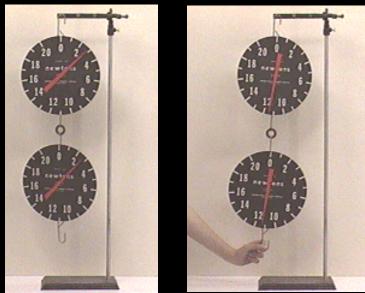




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### Force

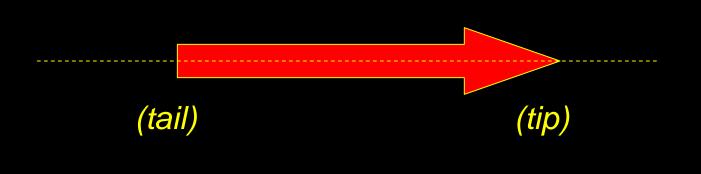
- "action of one body on another that affects the state of motion or rest of the body"
- Newton's 3<sup>rd</sup> law:
  - for every force of action there is an equal and opposite reaction along the same line



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### **Force Characteristics**

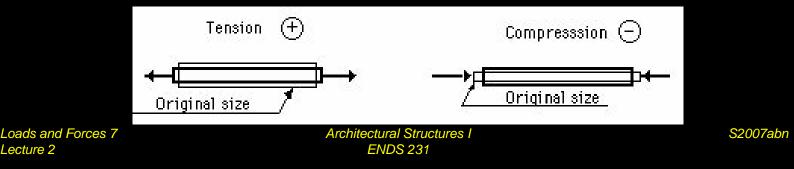
- applied at a point
- magnitude
  - Imperial units: lb, k (kips)
  - SI units: N (newtons), kN
- direction



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### Forces on Rigid Bodies

- for statics, the bodies are ideally rigid
- can translate and rotate
- internal forces are
  - in bodies
  - between bodies (connections)
- external forces act on bodies

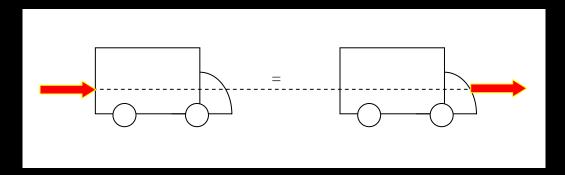


translate

rotate

### Transmissibility

- the force stays on the same line of action
- truck can't tell the difference



• only valid for EXTERNAL forces

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## Force System Types

### • collinear

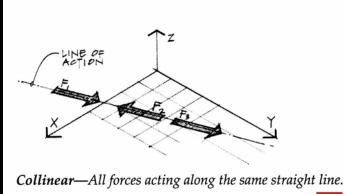
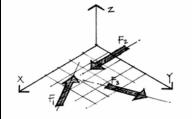


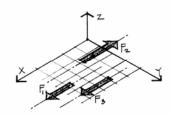
Figure 2.17(a) Particle or rigid body.

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# Force System Types coplanar

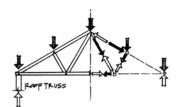


Coplanar—All forces acting in the same plane. Figure 2.17(b) Rigid bodies.

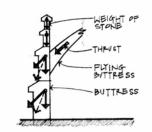


Coplanar, parallel—All forces are parallel and act in the same plane.

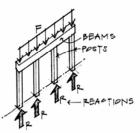
Figure 2.17(c) Rigid bodies.



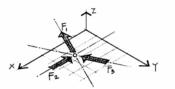
Loads applied to a roof truss.



Forces in a buttress system.



A beam supported by a series of columns.



Coplanar, concurrent—All forces intersect at a common point and lie in the same plane.

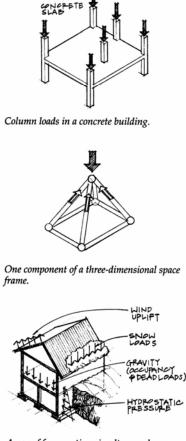
Figure 2.17(d) Particle or rigid body.

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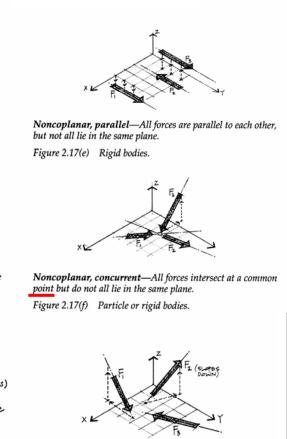
### Force System Types

### • space



COLUMNS

Array of forces acting simultaneously on a house.

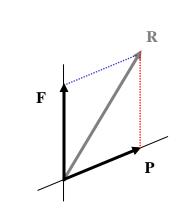


Noncoplanar, nonconcurrent—All forces are skewed. Figure 2.17(g) Rigid bodies.

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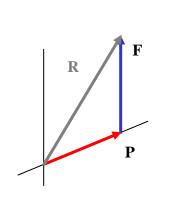
### Adding Vectors

- graphically
  - parallelogram law
    - diagonal
    - long for <u>3</u> or more vectors



### – tip-to-tail

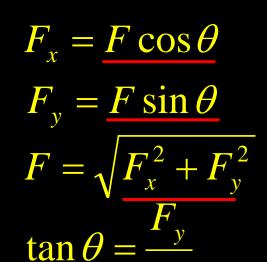
 more convenient with lots of vectors

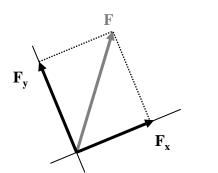


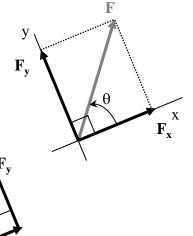
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### Force Components

- convenient to resolve into 2 vectors
- at right angles
- in a "nice" coordinate system
- $\theta$  is between  $F_x$  and F from  $F_x$





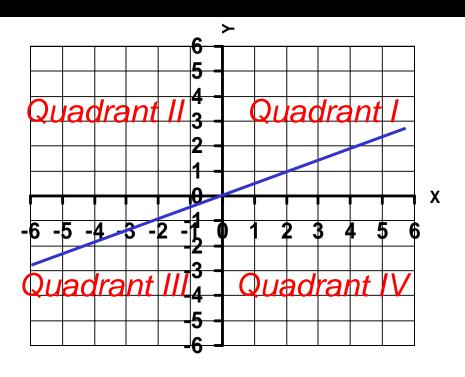


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### Trigonometry

- $F_x$  is <u>negative</u> - 90° to 270°
- $F_y$  is <u>negative</u> - 180° to 360°
- tan is positive – quads I & III
- tan is negative
   quads II & IV

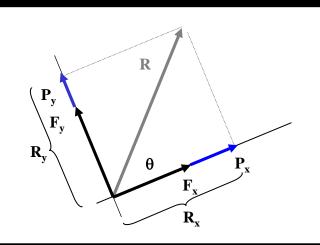


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### **Component Addition**

- find all x components
- find all y components
- find sum of x components, R<sub>x</sub> (resultant)
- find sum of <u>y</u> components,  $R_y$

$$R = \sqrt{R_x^2 + R_y^2}$$
$$\tan \theta = \frac{R_y}{R_x}$$



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### Alternative Trig for Components

- doesn't relate angle to axis direction
- no sign out of calculator!
- have to choose RIGHT trig function, resulting direction (sign) and component axis

