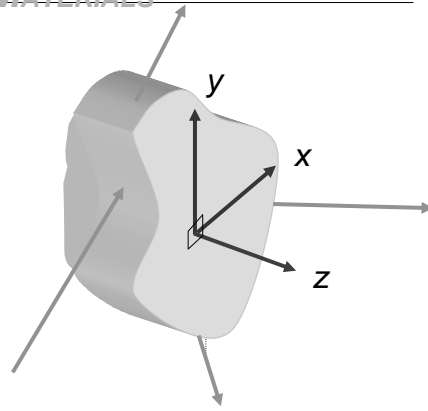
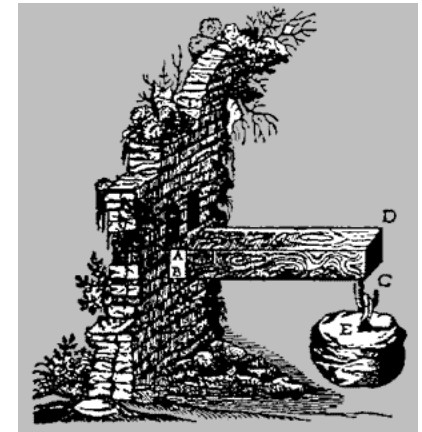


loads, forces and vectors



Structural Design

- planning
- preliminary structural configuration
- determination of loads
- preliminary member selection
- analysis
- evaluation
- design revision
- final design



Structural Loads

- **STATIC and DYNAMIC**
- **dead load**
 - static, fixed, includes building weight, fixed equipment
- **live load**
 - transient and moving loads (including occupants), snowfall

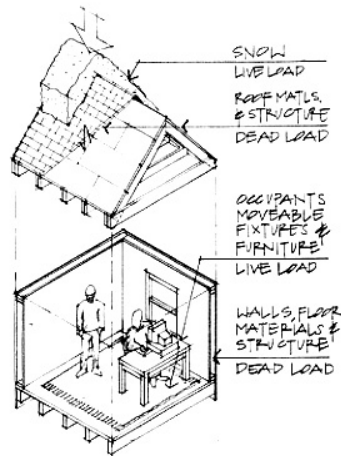


Figure 1.12 Typical building loads.

Structural Loads

- **wind loads**
 - dynamic, wind pressures treated as lateral static loads on walls, up or down loads on roofs
- **earthquake loads**
 - seismic, movement of ground \updownarrow \leftrightarrow
- **impact loads**
 - rapid, energy loads

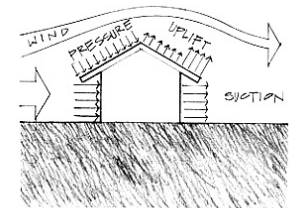


Figure 1.13 Wind loads on a structure.

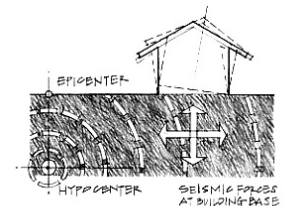
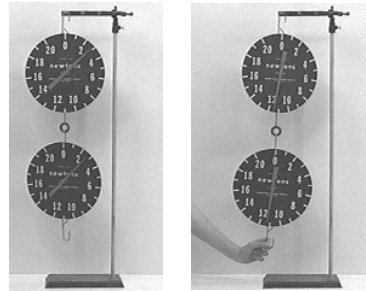


Figure 1.14 Earthquake loads on a structure.

Force

- “action of one body on another that affects the state of motion or rest of the body”
- Newton’s 3rd law:
 - for every force of action there is an equal and opposite reaction along the same line



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Force Characteristics

- applied at a point
- magnitude
 - Imperial units: lb, k (kips)
 - SI units: N (newtons), kN
- direction



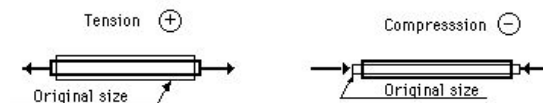
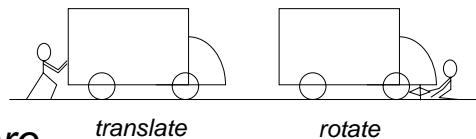
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Forces on Rigid Bodies

- for statics, the bodies are ideally rigid
- can translate and rotate
- internal forces are
 - in bodies
 - between bodies (connections)
- external forces act on bodies



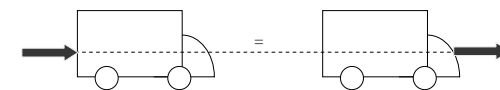
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Transmissibility

- the force stays on the same line of action
- truck can't tell the difference



- only valid for **EXTERNAL** forces

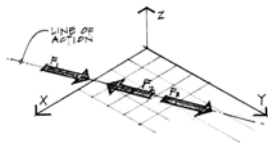
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Force System Types

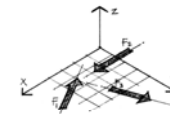
- collinear



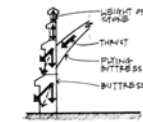
Collinear—All forces acting along the same straight line.
Figure 2.17(a) Particle or rigid body.

Force System Types

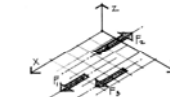
- coplanar



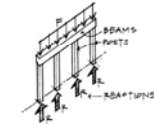
Coplanar—All forces acting in the same plane.
Figure 2.17(b) Rigid bodies.



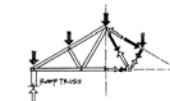
Forces in a buttress system.



Coplanar, parallel—All forces are parallel and act in the same plane.
Figure 2.17(c) Rigid bodies.



A beam supported by a series of columns.



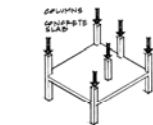
Loads applied to a roof truss.



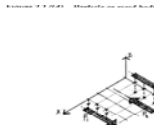
Coplanar, concurrent—All forces intersect at a common point and lie in the same plane.
Figure 2.17(d) Particle or rigid body.

Force System Types

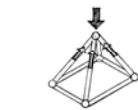
- space



Column loads in a concrete building.



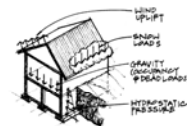
Noncoplanar, parallel—All forces are parallel to each other, but not all lie in the same plane.
Figure 2.17(e) Rigid bodies.



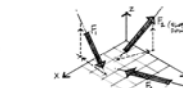
One component of a three-dimensional space frame.



Noncoplanar, concurrent—All forces intersect at a common point but do not all lie in the same plane.
Figure 2.17(f) Particle or rigid bodies.



Array of forces acting simultaneously on a house.



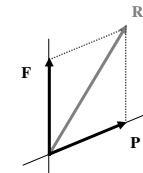
Noncoplanar, nonconcurrent—All forces are skewed.
Figure 2.17(g) Rigid bodies.

Adding Vectors

- graphically

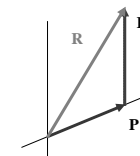
– parallelogram law

- diagonal
- long for 3 or more vectors



– tip-to-tail

- more convenient with lots of vectors



Force Components

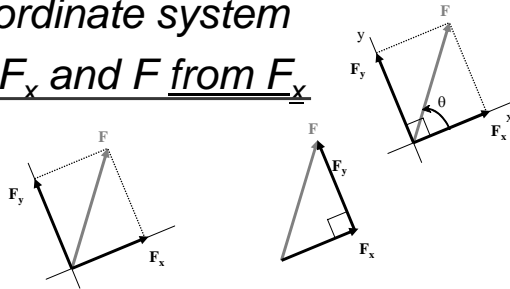
- convenient to resolve into 2 vectors
- at right angles
- in a “nice” coordinate system
- θ is between F_x and F from F_x

$$F_x = F \cos \theta$$

$$F_y = F \sin \theta$$

$$F = \sqrt{F_x^2 + F_y^2}$$

$$\tan \theta = \frac{F_y}{F_x}$$



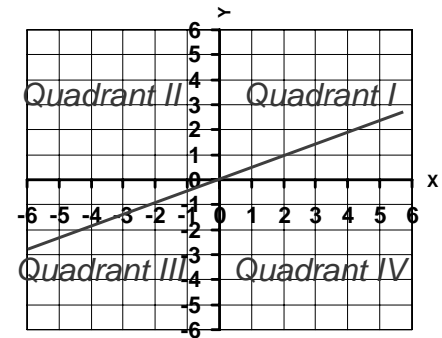
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Trigonometry

- F_x is negative
– 90° to 270°
- F_y is negative
– 180° to 360°
- \tan is positive
– quads I & III
- \tan is negative
– quads II & IV



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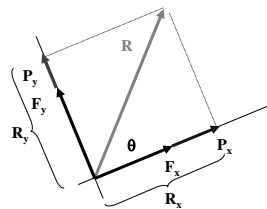
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Component Addition

- find all x components
- find all y components
- find sum of x components, R_x (resultant)
- find sum of y components, R_y

$$R = \sqrt{R_x^2 + R_y^2}$$

$$\tan \theta = \frac{R_y}{R_x}$$



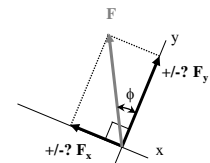
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Alternative Trig for Components

- doesn't relate angle to axis direction
- ϕ is “small” angle between F and F_x or F_y
- no sign out of calculator!
- have to choose **RIGHT** trig function, resulting direction (sign) and component axis



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Lecture 2

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