Architectural Structures: Form, Behavior, and Design Arch 331

**D**R. **A**NNE **N**ICHOLS

**SUMMER** 2013

lecture *two* 

## forces and moments



Forces & Moments 1 Lecture 3

#### Structural Math

- quantify environmental loads
   how big is it?
- evaluate geometry and angles
  - where is it?
  - what is the scale?
  - what is the size in a particular direction?
- quantify what happens in the structure

   how big are the internal forces?
   how big should the beam be?

#### Structural Math

- physics takes observable phenomena and relates the measurement with rules: <u>mathematical relationships</u>
- need
  - reference frame
  - measure of length, mass, time, direction, velocity, acceleration, work, heat, electricity, light
  - calculations & geometry

#### **Physics for Structures**

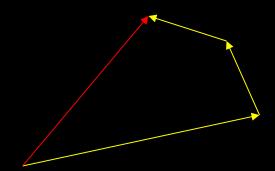
#### • measures

- US customary & SI

Units	US	S/
Length	in, ft, mi	mm, cm, m
Volume	gallon	liter
Mass	lb mass	g, kg
Force	lb force	N, kN
Temperature	F	С

#### **Physics for Structures**

- scalars any quantity
- vectors quantities with direction
  - like displacements
  - summation results in the "straight line path" from start to end



 <u>normal</u> vector is perpendicular to something

## Language

- symbols for operations: +,-, /, x
- symbols for relationships: (), =, <, >
- algorithms
  - cancellation
  - factors
  - signs
  - ratios and proportions
  - power of a number
  - conversions, ex. 1X = 10 Y
  - operations on <u>both sides</u> of equality

2

 $\mathcal{X}$ 

6

 $6 \quad 2 \times 3$ 

 $10^3 = 1000$ 

10Y

01

3

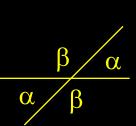
#### **On-line Practice**

eCampus / Study Aids

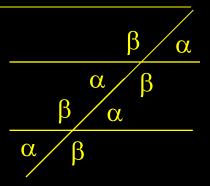
Take Test: Math Practice			
Description	Math practice for structures (for self-grading).		
Instructions	Calculated the required quantities, being careful to use an appropriate number of significant digits.		
Multiple Attempts	This Test allows multiple attempts.		
Force Completion	This Test can be saved and resumed later.		
	save All Answers Save and Sub	omit	
QUESTION 1	1 points Save Answe	r	
Convert the fo	prce 6.85 kN to pounds, and kips		

- angles - right  $= 90^{\circ}$ < 90° - acute – obtuse > 90°  $= 180^{\circ}$  $-\pi$  triangles B  $b \times h$ - area 2 hypotenuse  $AB^{2} + AC^{2} = BC^{2}$ - total of angles = 180°
- Forces & Moments 8 Lecture 3

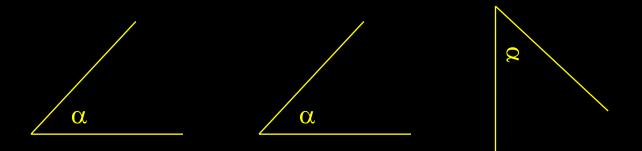
- lines and relation to angles
   parallel lines can't intersect
  - perpendicular lines cross at 90°
    intersection of two lines is a point
  - opposite angles are equal when two lines cross



 intersection of a line with parallel lines results in identical angles



two lines intersect in the same way, the angles are identical

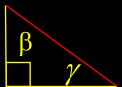


 sides of two angles are parallel and intersect opposite way, the angles are <u>supplementary</u> - the sum is 180°



– two angles that sum to 90° are said to be <u>complimentary</u>

 $\beta + \gamma = 90^{\circ}$ 

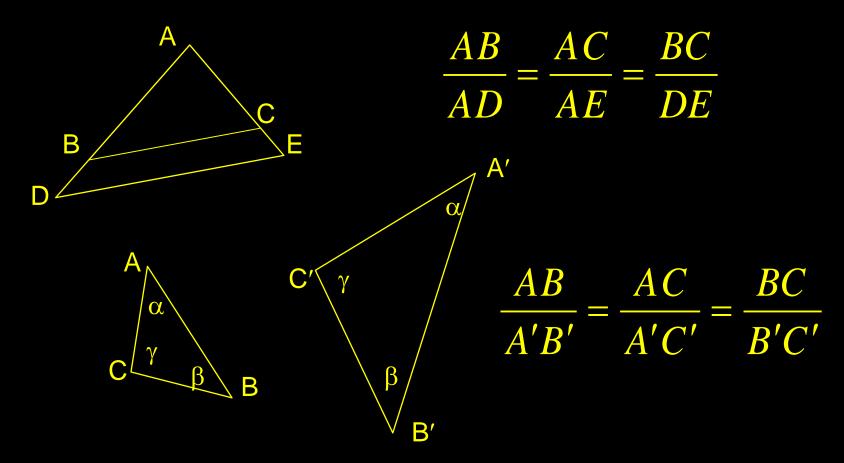


sides of two angles bisect a right angle (90°), the angles are <u>complimentary</u>



 right angle bisects a straight line, remaining angles are <u>complimentary</u> α

- similar triangles have proportional sides



• for right triangles

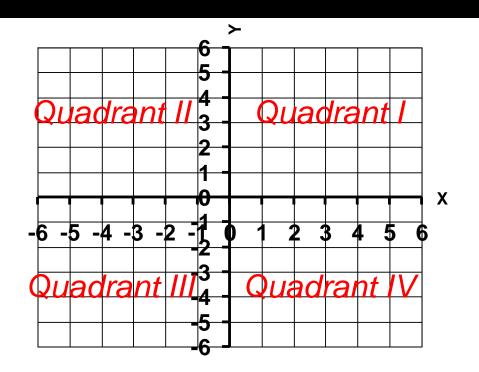
 $\sin = \frac{opposite \ side}{hypotenuse} = \sin \alpha = \frac{AB}{CB} \qquad c \qquad \square_A$  $\cos = \frac{adjacent \ side}{hypotenuse} = \cos \alpha = \frac{AC}{CB}$  $\tan = \frac{opposite \ side}{adjacent \ side} = \tan \alpha = \frac{AB}{AC}$ 

#### SOHCAHTOA

B

#### cartesian coordinate system

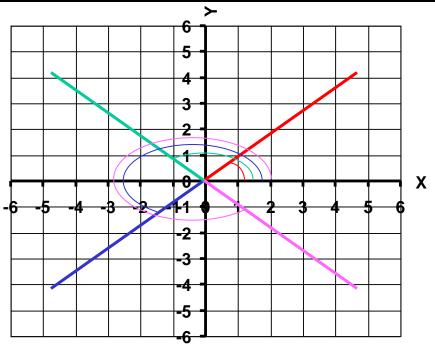
- origin at 0,0
- coordinates
   in (x,y) pairs
- x & y have signs

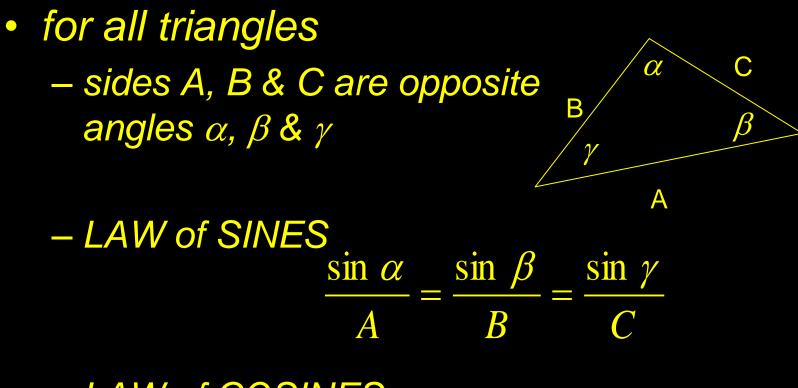


# for angles starting at positive x – sin is y side

– cos is x side

sin<0 for 180-360° cos<0 for 90-270° tan<0 for 90-180° tan<0 for 270-360°





#### - LAW of COSINES $A^{2} = B^{2} + C^{2} - 2BC \cos \alpha$

- equations (something = something)
- constants
  - real numbers or shown with a, b, c...
- unknown terms, variables
   names like R, F, x, y
- linear equations
  - unknown terms have no exponents
- simultaneous equations

   variable set satisfies <u>all equations</u>

- solving one equation
  - only works with one variable
  - ex:
    - add to both sides
    - divide both sides
    - get x by itself on a side

2x - 1 = 0 2x - 1 + 1 = 0 + 1 2x = 1  $\frac{2x}{2} = \frac{1}{2}$   $x = \frac{1}{2}$ 

- solving one equations
  - only works with one variable
  - ex: 2x 1 = 4x + 5
    - subtract from both sides

2x - 1 - 2x = 4x + 5 - 2x

-1-5 = 2x + 5 - 5

 $-6 \quad -3 \cdot 2 \quad 2x$ 

x = -3

- subtract from both sides
- divide both sides
- get x by itself on a side

Architectural Structures ARCH 331 2

2

- solving two equation
  - only works with two variables
  - -ex: 2x + 3y = 8
    - look for term similarity 12x 3y = 6
    - can we add or subtract to eliminate one term?
    - add 2x + 3y + 12x 3y = 8 + 6 14x = 14• get x by itself on a side  $\frac{14x}{14x} = \frac{14}{14x} = x = 1$

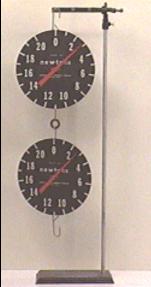
14 14

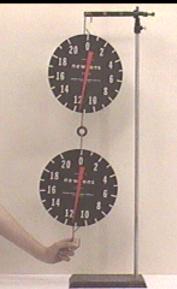
#### Forces

- statics
  - physics of <u>forces</u> and reactions on bodies and systems
  - equilibrium (bodies at rest)
- forces
  - something that exerts on an object:
    - motion
       tension
       tension
       compression

#### Force

- "action of one body on another that affects the state of motion or rest of the body"
- Newton's 3<sup>rd</sup> law:
  - for every force of action there is an equal and opposite reaction along the same line





http://www.physics.umd.edu

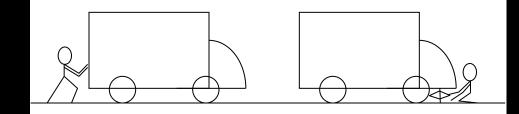
#### Force Characteristics

- applied at a point
- magnitude
  - Imperial units: lb, k (kips)
  - SI units: N (newtons), kN
- direction



#### Forces on Rigid Bodies

- for statics, the bodies are ideally rigid
- can translate and rotate



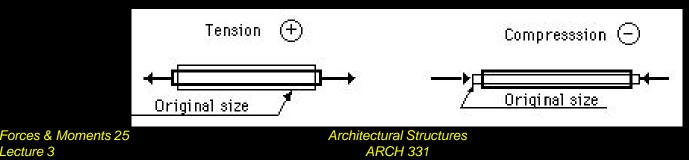
rotate

translate

- internal forces are
  - in bodies

Lecture 3

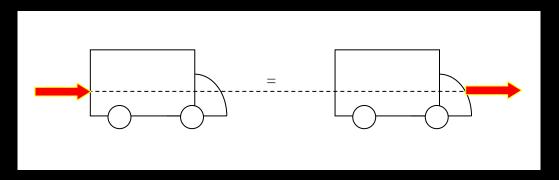
- between bodies (connections)
- external forces act on bodies



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#### Transmissibility

- the force stays on the same line of action
- truck can't tell the difference



only valid for EXTERNAL forces

## Force System Types

• collinear

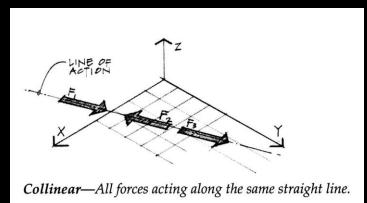
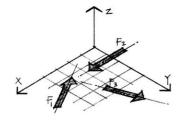


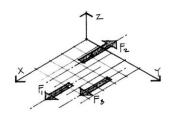
Figure 2.17(a) Particle or rigid body.

#### Force System Types

• coplanar

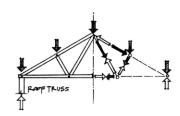


**Coplanar**—All forces acting in the same plane. Figure 2.17(b) Rigid bodies.

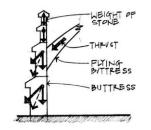


**Coplanar, parallel**—All forces are parallel and act in the same plane.

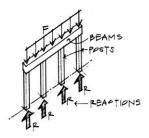
Figure 2.17(c) Rigid bodies.



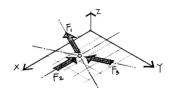
Loads applied to a roof truss.



Forces in a buttress system.



A beam supported by a series of columns.



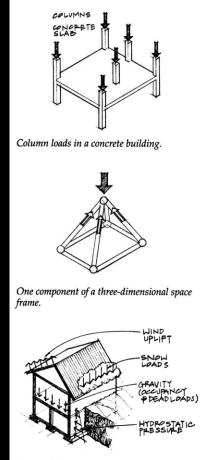
**Coplanar, concurrent**—All forces intersect at a common point and lie in the same plane.

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Figure 2.17(d) Particle or rigid body.
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Forces & Moments 28 Lecture 3

#### Force System Types

space



Array of forces acting simultaneously on a house.

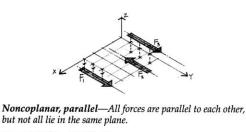
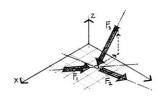
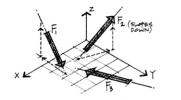


Figure 2.17(e) Rigid bodies.



**Noncoplanar, concurrent**—All forces intersect at a common point but do not all lie in the same plane.

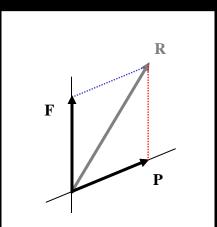
Figure 2.17(f) Particle or rigid bodies.



Noncoplanar, nonconcurrent—All forces are skewed. Figure 2.17(g) Rigid bodies.

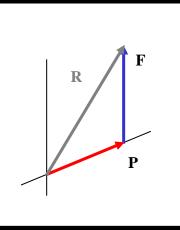
#### Adding Vectors

- graphically
  - parallelogram law
    - diagonal
    - long for 3 or more vectors



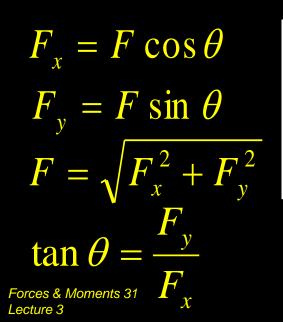
- tip-to-tail

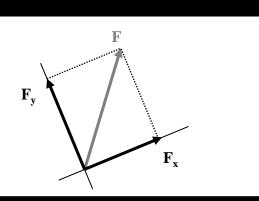
 more convenient with lots of vectors

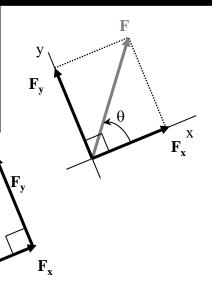


#### Force Components

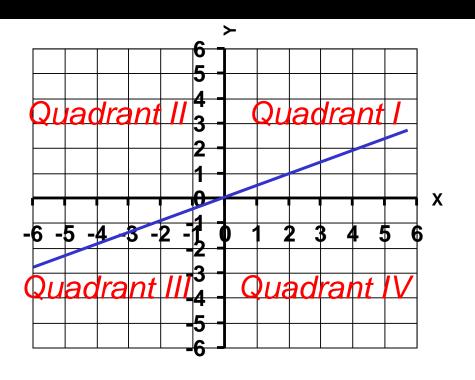
- convenient to resolve into 2 vectors
- at right angles
- in a "nice" coordinate system
- $\theta$  is between  $F_x$  and F from  $F_x$







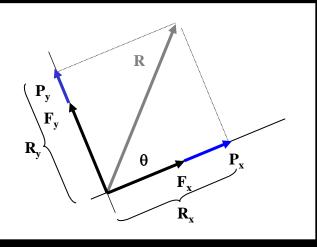
- $F_x$  is negative - 90° to 270°
- *F<sub>y</sub>* is negative
   180° to 360°
- tan is positive
  quads I & III
- tan is negative
   quads II & IV



#### **Component Addition**

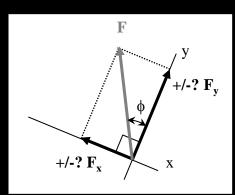
- find all x components
- find all y components
- find sum of x components, R<sub>x</sub> (resultant)
- find sum of y components, R<sub>v</sub>

$$R = \sqrt{R_x^2 + R_y^2}$$
$$\tan \theta = \frac{R_y}{R_x}$$



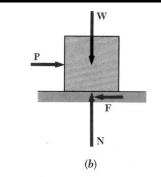
#### Alternative Trig for Components

- doesn't relate angle to axis direction
- φ is "small" angle between F and <u>EITHER F<sub>x</sub> or F<sub>y</sub></u>
- no sign out of calculator!
- have to choose RIGHT trig function, resulting direction (sign) and component axis

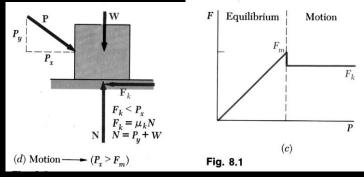


#### **Friction**

- resistance to movement
- contact surfaces determine  $\mu$
- proportion of normal force (⊥)
   opposite to slide direction
  - static > kinetic



 $F = \mu N$ 



#### Cables

- simple
- Uses
  - suspension bridges
  - roof structures
  - transmission lines
  - guy wires, etc.



- have same tension all along
- can't stand compression

http://nisee.berkeley.edu/godden

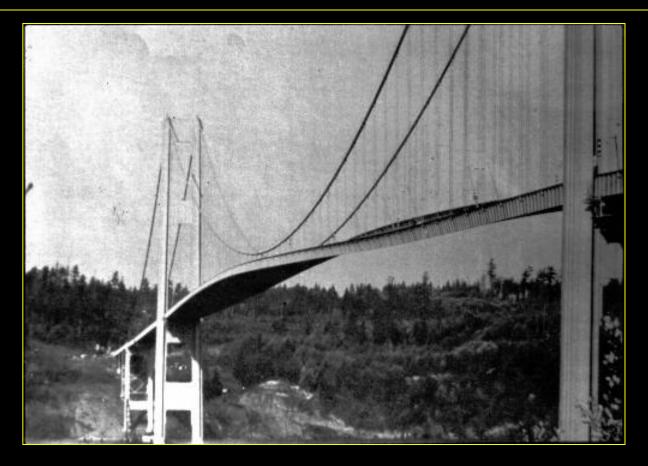
## **Cables Structures**

- use high-strength steel
- need
  - towers
  - anchors
- don't want movement



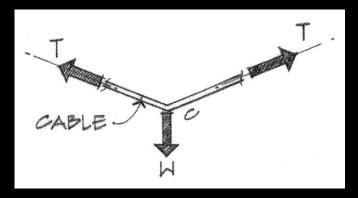
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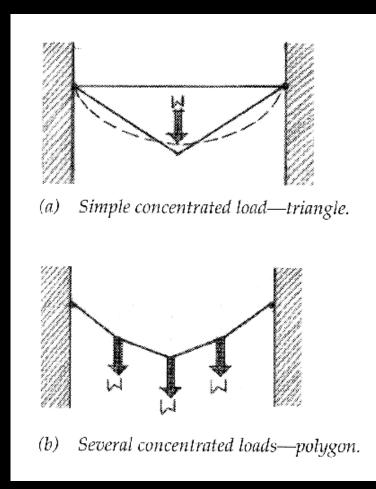
## **Cable Structures**



# Cable Loads

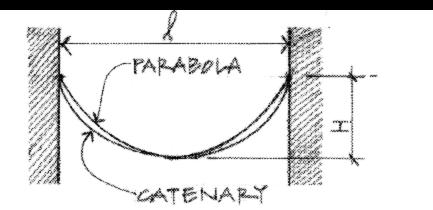
- straight line between forces
- with one force
  - concurrent
  - symmetric



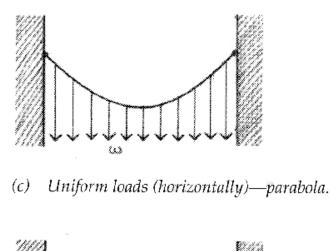


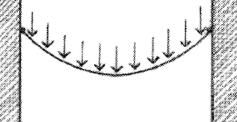
# Cable Loads

 shape directly related to the distributed load



*(e) Comparison of a parabolic and a catenary curve.* 





(d) Uniform loads (along the cable length)—catenary.

## **Cable-Stayed Structures**

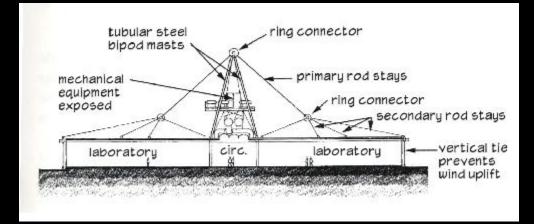
- diagonal cables support horizontal spans
- typically symmetrical
- Patcenter,
   Rogers 1986



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#### Patcenter, Rogers 1986

- column free space
- roof suspended
- solid steel ties
- steel frame supports masts



## Patcenter, Rogers 1986

dashes – cables pulling

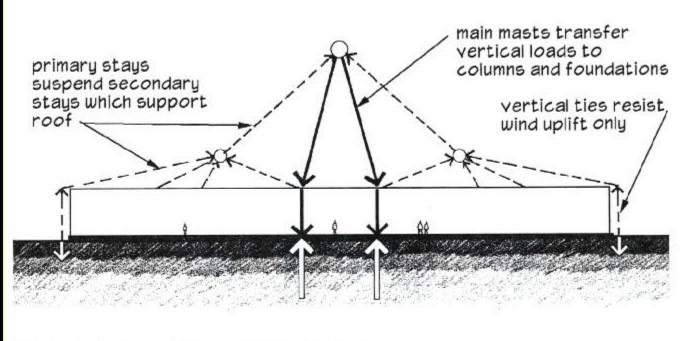
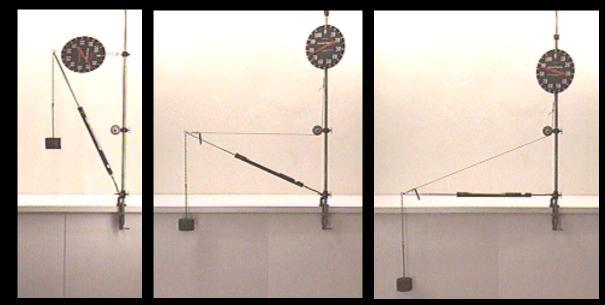
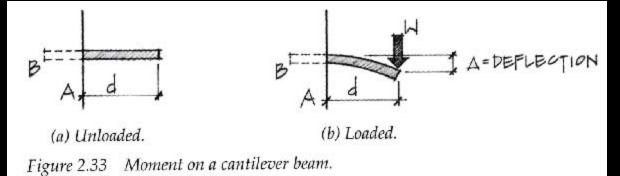


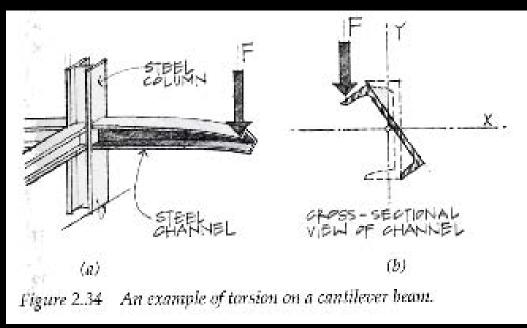
Figure 3.5: Patcenter, load path diagram.

 forces have the tendency to make a body rotate about an axis

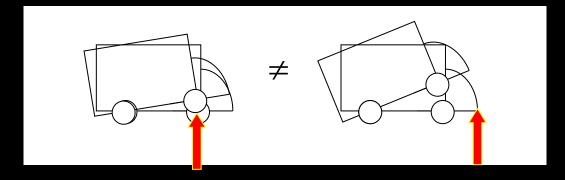


- same translation but different rotation



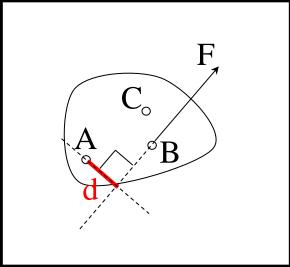


• a force acting at a different point causes a different moment:



- defined by magnitude and direction
- units: N·m, k·ft
- direction:
  - + ccw (right hand rule)
  - *CW*
- value found from F and ⊥ distance

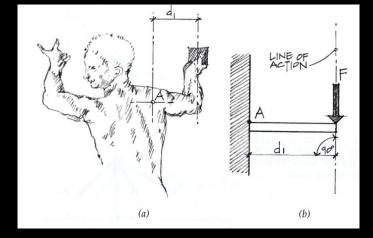
 $M = F \cdot d$ 

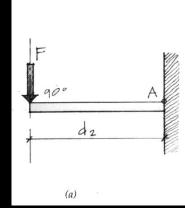


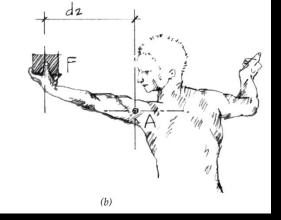
• d also called "lever" or "moment" arm

• with same F:

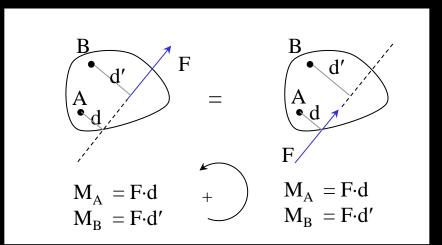
$$M_{A} = F \cdot d_{1} < M_{A} = F \cdot d_{2}$$
(bigger)







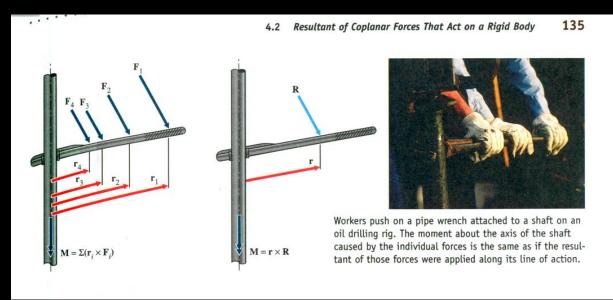
- additive with sign convention
- can still move the force along the line of action



- Varignon's Theorem
  - resolve a force into components at a point and finding perpendicular distances
  - calculate sum of moments
  - equivalent to original moment
- makes life easier!
  - geometry
  - when component runs through point, d=0

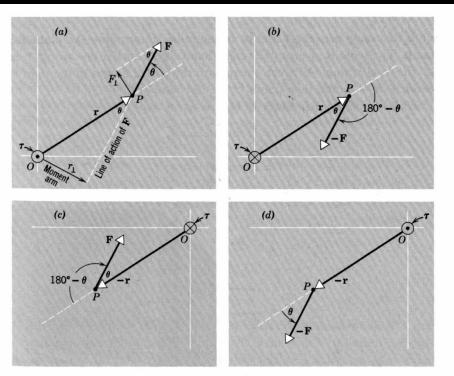
#### Moments of a Force

- moments of a force
  - introduced in Physics as "Torque Acting on a Particle"
  - and used to satisfy rotational equilibrium



### Physics and Moments of a Force

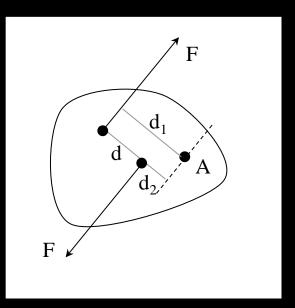
• my Physics book:



**FIGURE 11-2** The plane shown is that defined by **r** and **F** in Fig. 11-1. (a) The magnitude of  $\tau$  is given by  $Fr_{\perp}$  (Eq. 11-2b) or by  $rF_{\perp}$  (Eq. 11-2c). (b) Reversing **F** reverses the direction of  $\tau$ . (c) Reversing **r** reverses the direction of  $\tau$ . (d) Reversing **F** and **r** leaves the direction of  $\tau$  unchanged. The directions of  $\tau$  are represented by  $\odot$  (perpendicularly out of the figure, the symbol representing the tip of an arrow) and by  $\otimes$  (perpendicularly into the figure, the symbol representing the tail of an arrow).

- 2 forces
  - same size
  - opposite direction
  - distance d apart
  - CW Or CCW

 $M = F \cdot d$ 

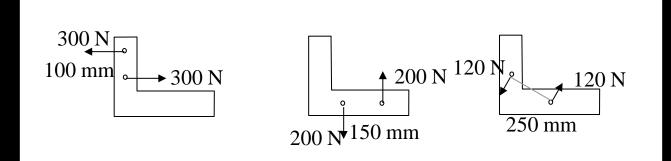


- not dependant on point of application

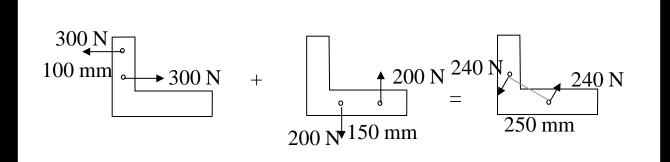
$$M = F \cdot d_1 - F \cdot d_2$$

Forces & Moments 53 Lecture 3 Architectural Structures ARCH 331 Su2013abn

- equivalent couples
  - same magnitude and direction
  - F & d may be different

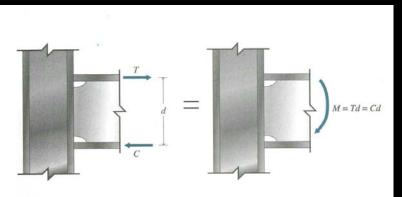


- added just like moments caused by one force
- can <u>replace</u> two couples with a single couple

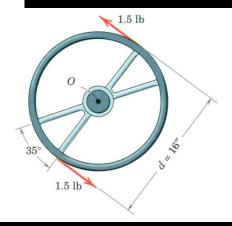


#### • moment couples in structures





The flanges of a steel beam are welded to the flange of a column. Equal and opposite forces T and C in the beam flanges form a couple with moment M that is transferred into the column.

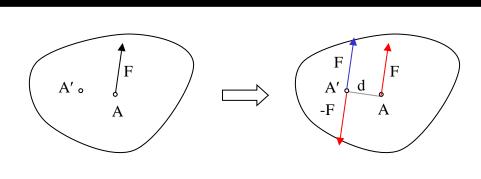


## Equivalent Force Systems

- two forces at a point is equivalent to the resultant at a point
- resultant is equivalent to two components at a point
- resultant of equal & opposite forces at a point is zero
- put equal & opposite forces at a point (sum to 0)
- transmission of a force along action line

### Force-Moment Systems

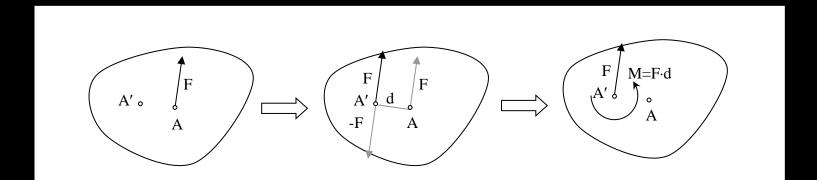
 single force causing a moment can be replaced by the same force at a different point by providing the moment that force caused



moments are shown as arched arrows

#### Force-Moment Systems

 a force-moment pair can be replaced by a force at another point causing the original moment



### Parallel Force Systems

- forces are in the same direction
- can find resultant force
- need to find <u>location</u> for equivalent moments

