

ARCHITECTURAL STRUCTURES: **FORM, BEHAVIOR, AND DESIGN**

ARCH 331

DR. ANNE NICHOLS

FALL 2013

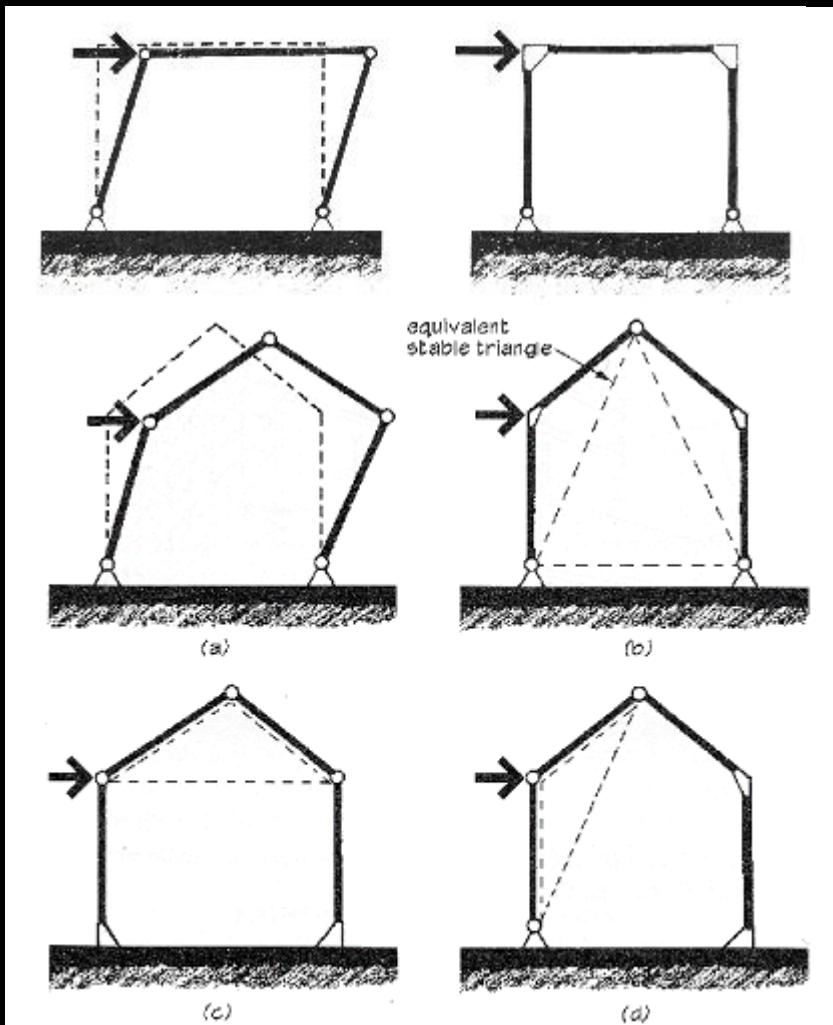
*lecture
twelve*

***rigid frames:
compression & buckling***



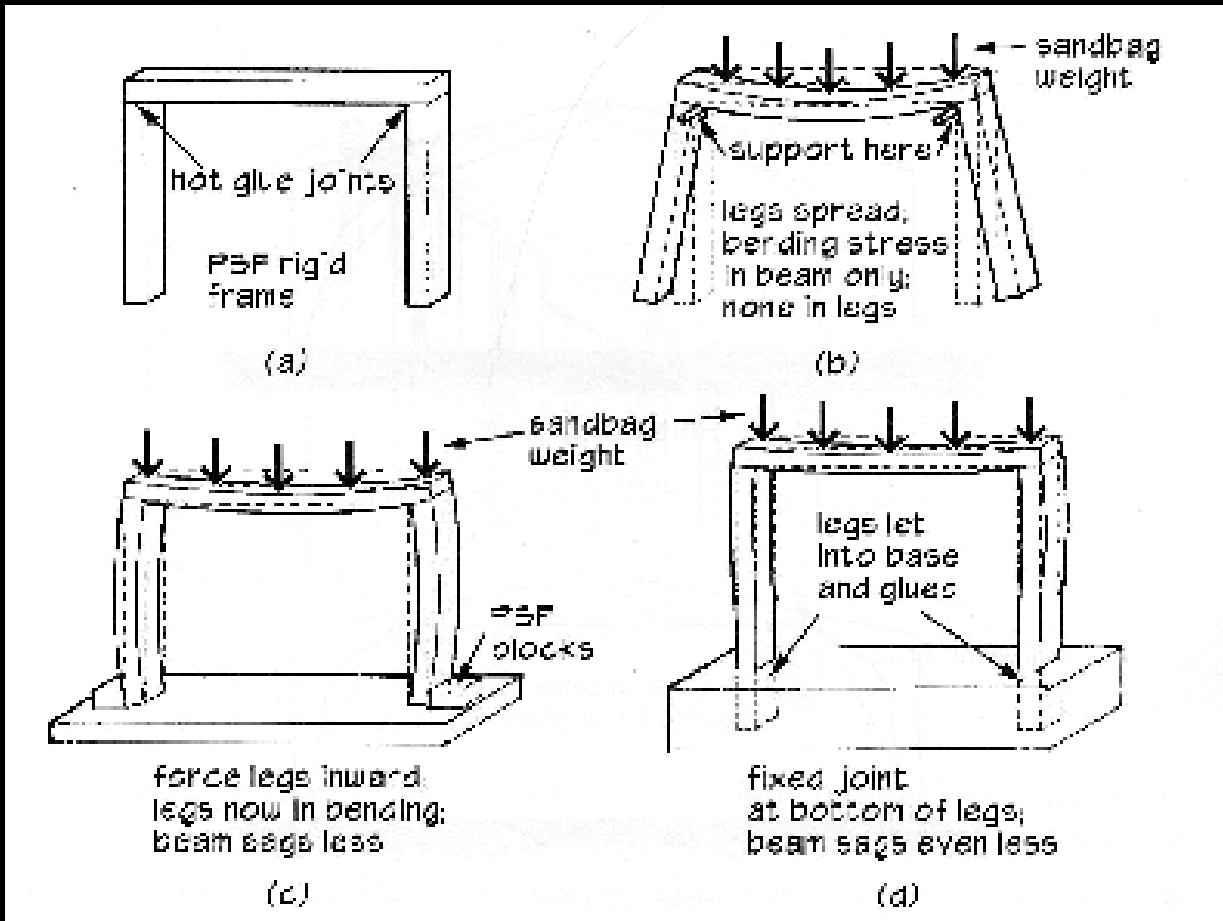
Rigid Frames

- rigid frames have no pins
- frame is all one body
- joints transfer moments and shear
- typically statically indeterminate
- types
 - *portal*
 - *gable*



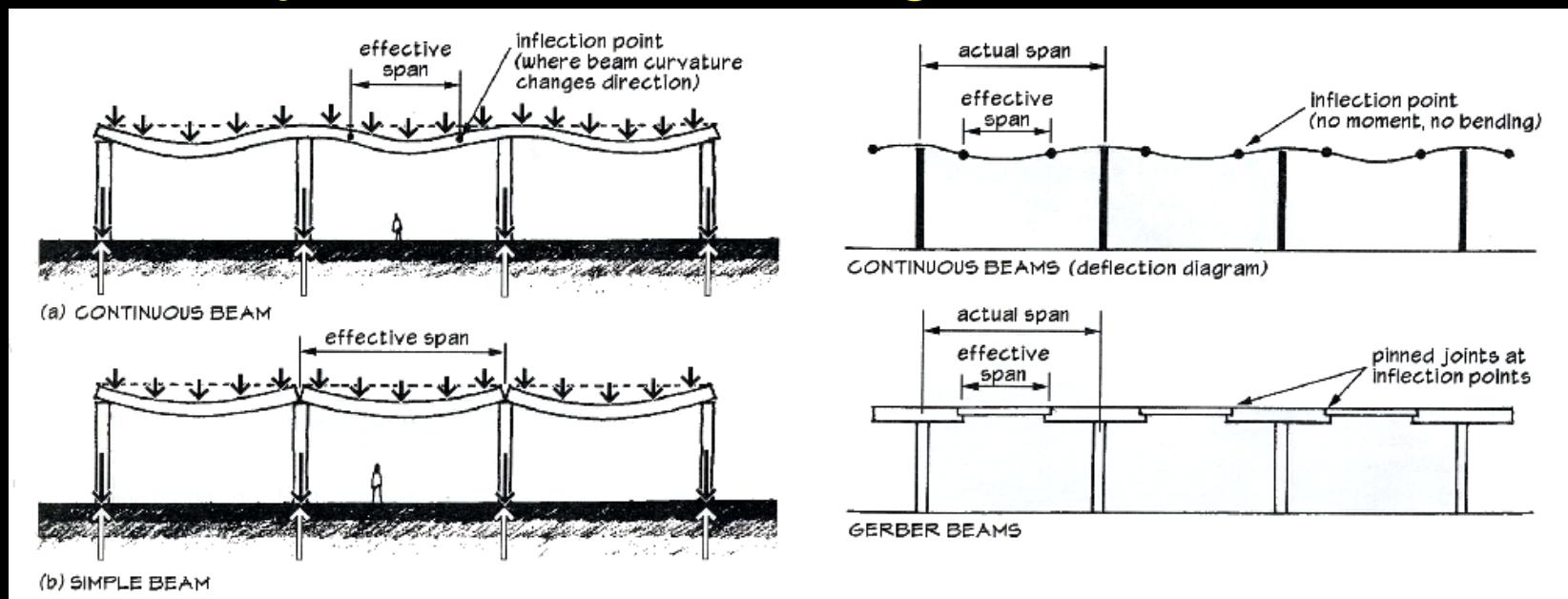
Rigid Frames

- behavior



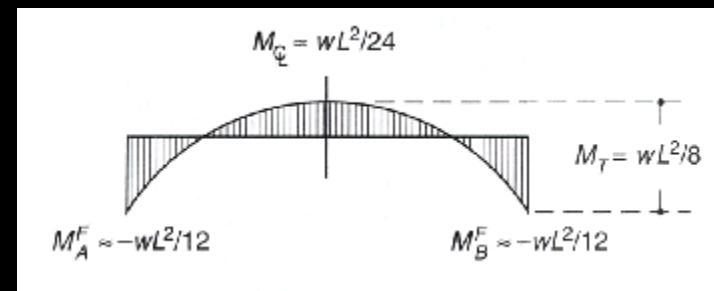
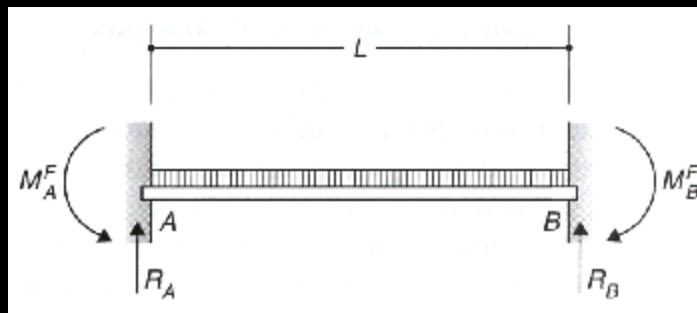
Rigid Frames

- moments get redistributed
- deflections are smaller
- effective column lengths are shorter
- very sensitive to settling



Moment Redistribution

- continuous slabs & beams with uniform loading
 - joints similar to fixed ends, but can rotate
- change in moment to center = $\frac{wL^2}{8}$
 - M_{max} for simply supported beam



Rigid Frames

- *resists lateral loadings*
- *shape depends on stiffness of beams and columns*
- *90° maintained*

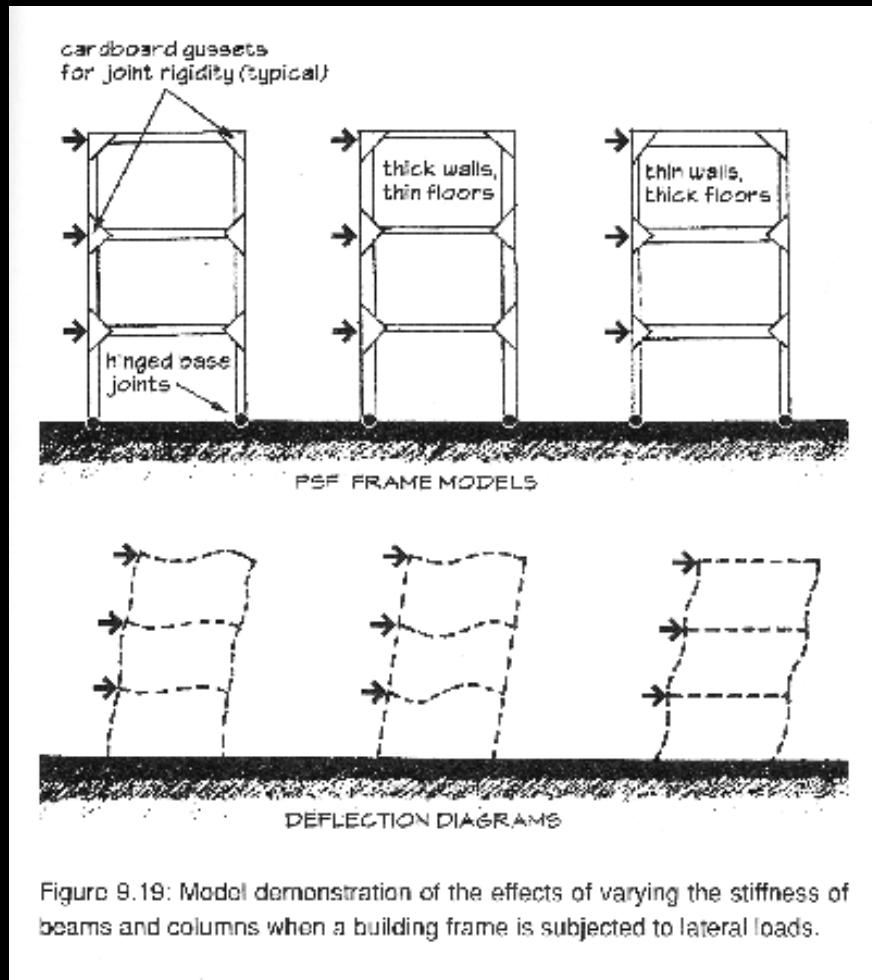
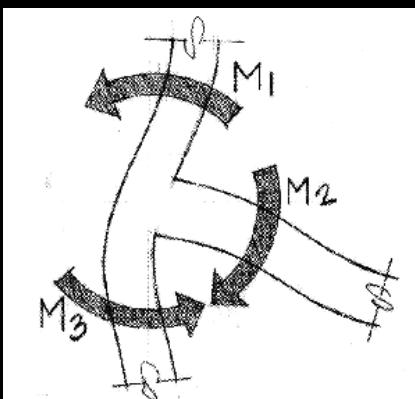
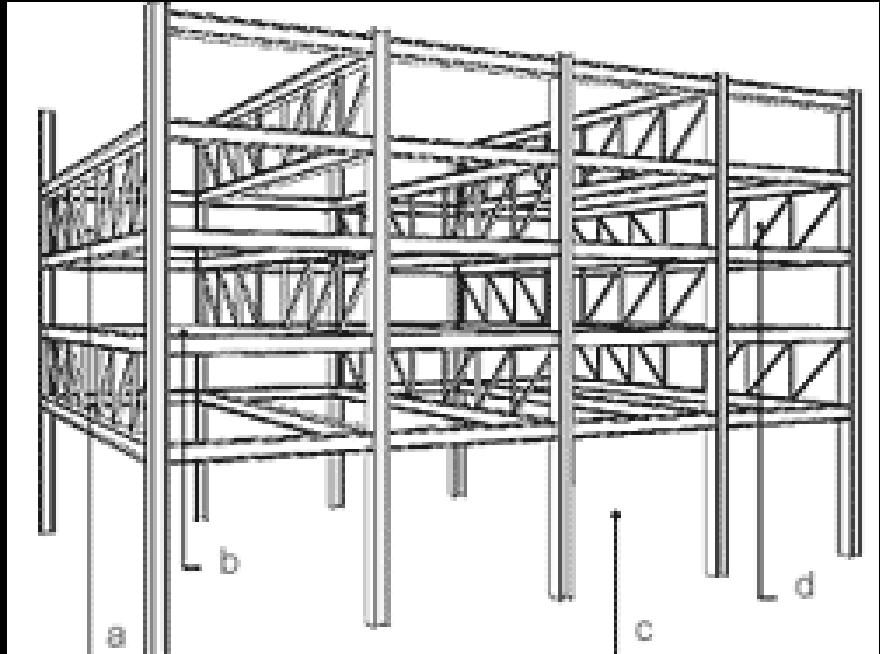


Figure 9.19: Model demonstration of the effects of varying the stiffness of beams and columns when a building frame is subjected to lateral loads.

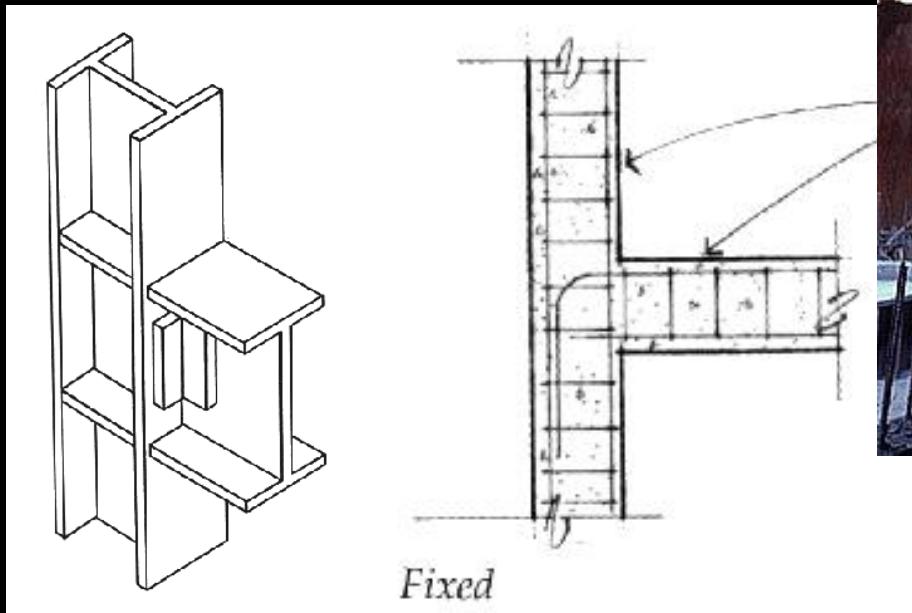
Rigid Frames

- *staggered truss*
 - *rigidity*
 - *clear stories*



Rigid Frames

- *connections*
 - steel
 - concrete



<http://nisee.berkeley.edu/godden>

Braced Frames

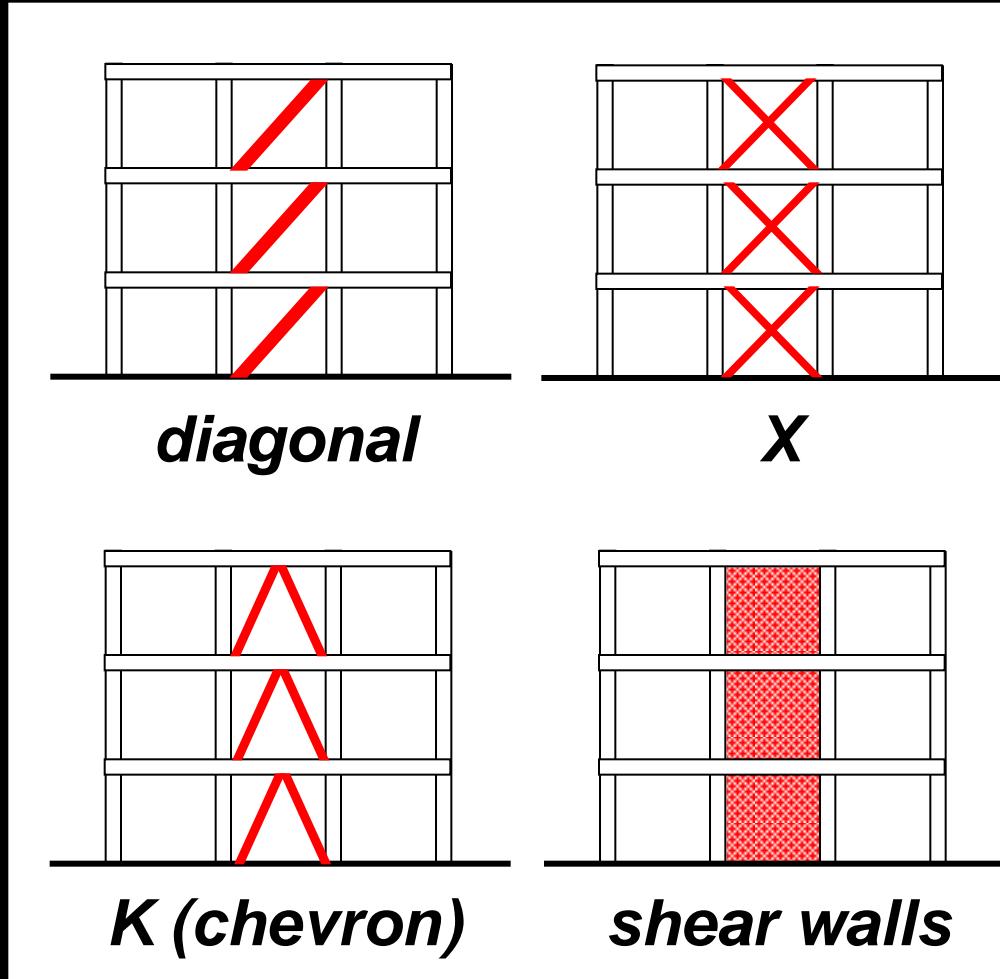
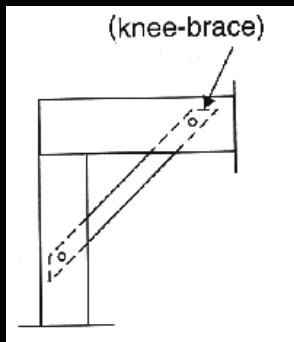
- *pin connections*
- *bracing to prevent lateral movements*



<http://nisee.berkeley.edu/godden>

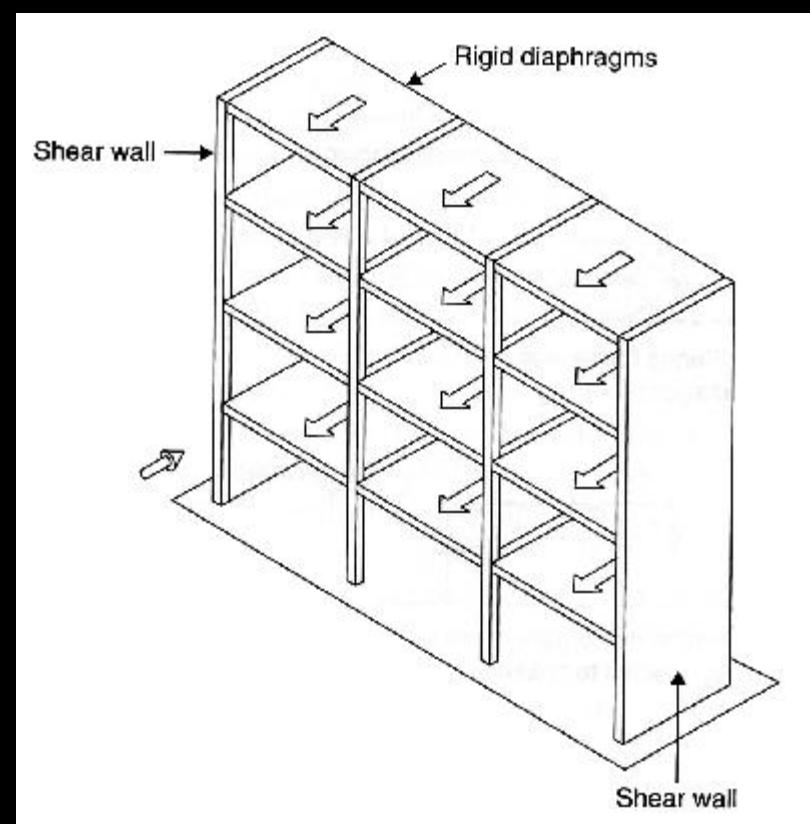
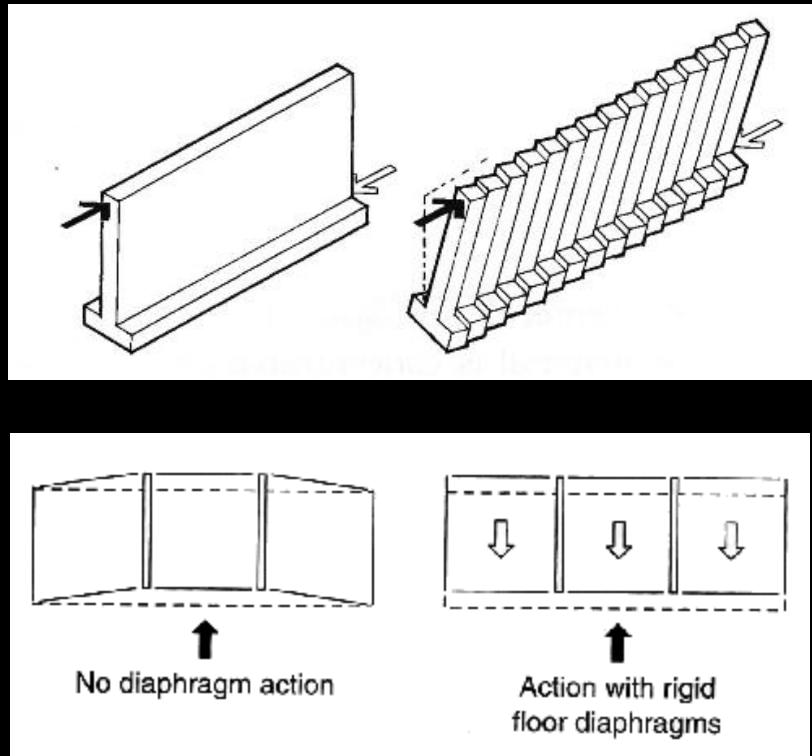
Braced Frames

- *types of bracing*
 - knee-bracing
 - diagonal
 - X
 - K or chevron
 - shear walls



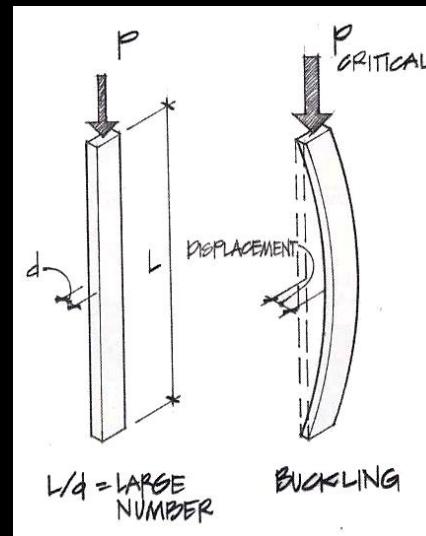
Shear Walls

- *resist lateral load in plane with wall*



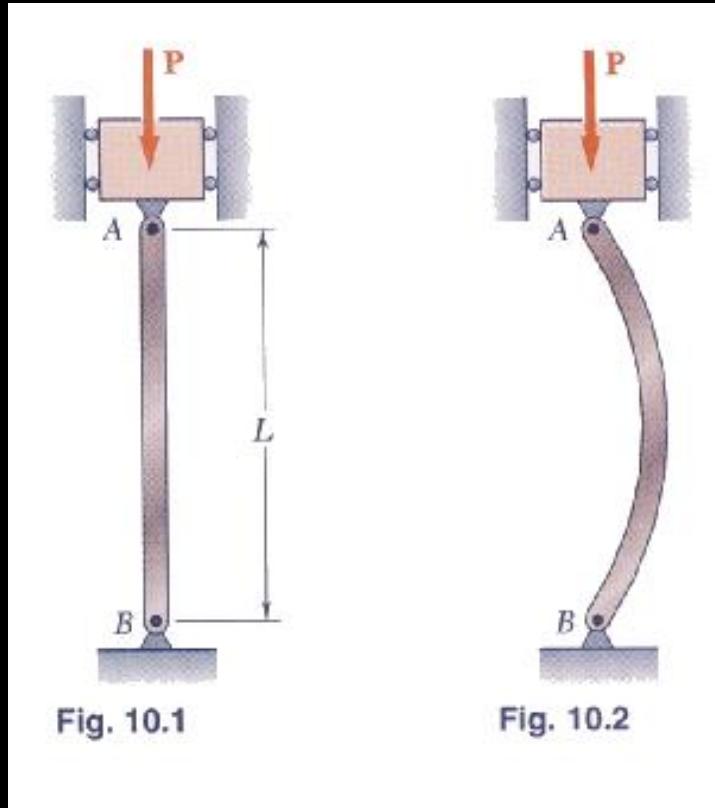
Compression Members

- designed for strength & stresses
- designed for serviceability & deflection
- need to design for stability
 - ability to support a specified load without sudden or unacceptable deformations



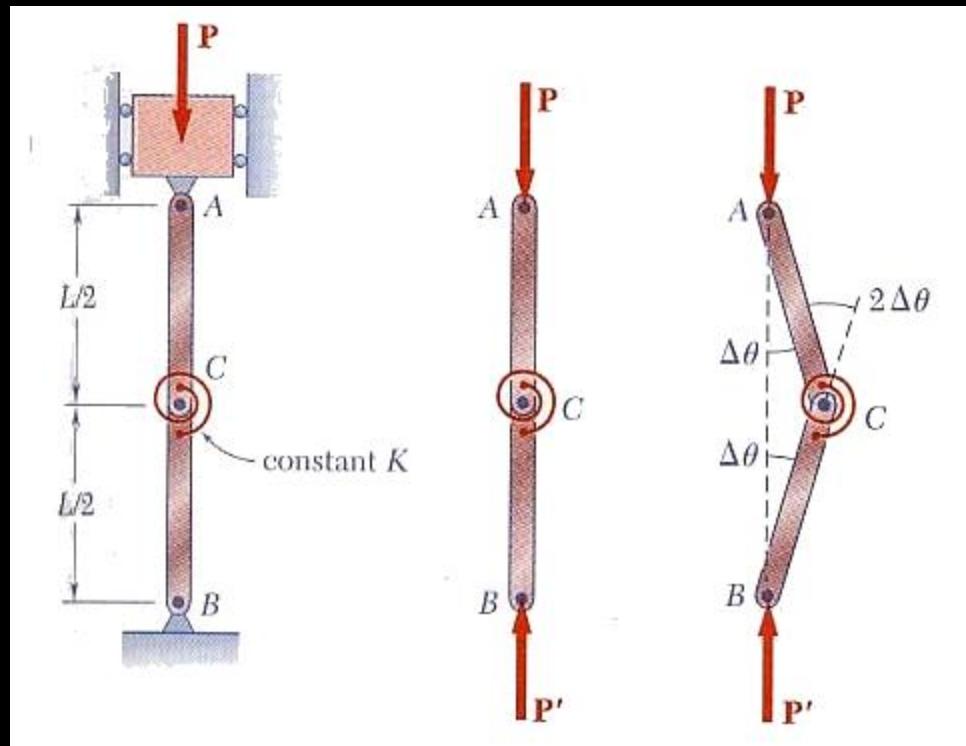
Column Buckling

- *axially loaded columns*
- *long & slender*
 - *unstable equilibrium = buckling*
 - *sudden and not good*



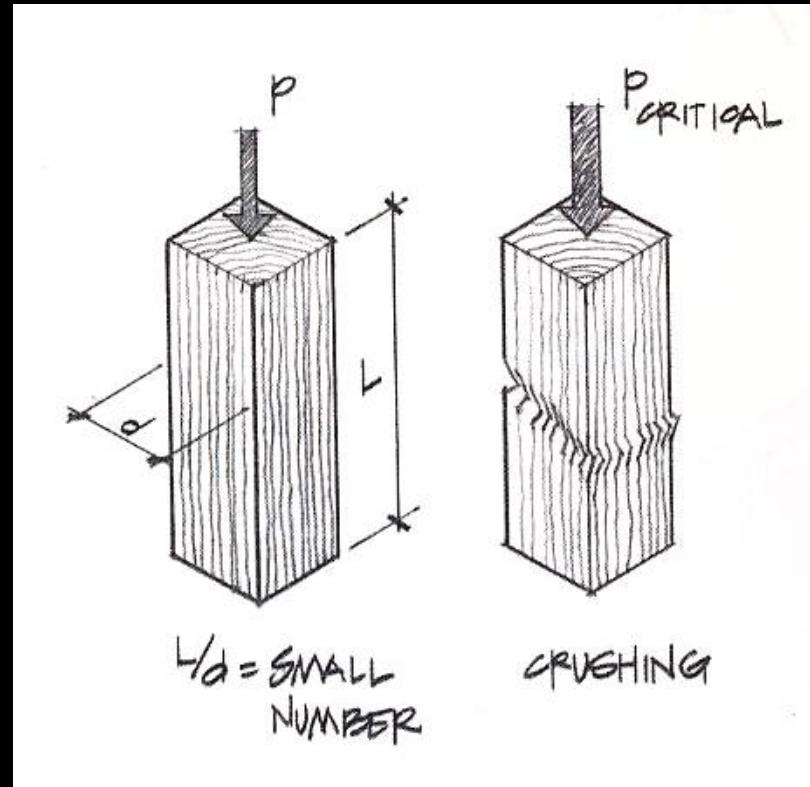
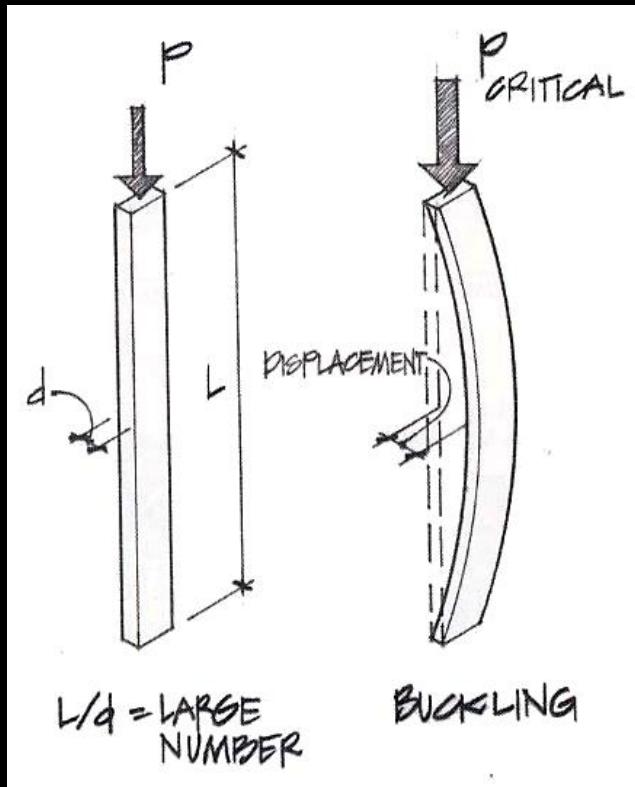
Modeling

- can be modeled with a spring at mid-height
- when moment from deflection exceeds the spring capacity ... “boing”
- critical load P



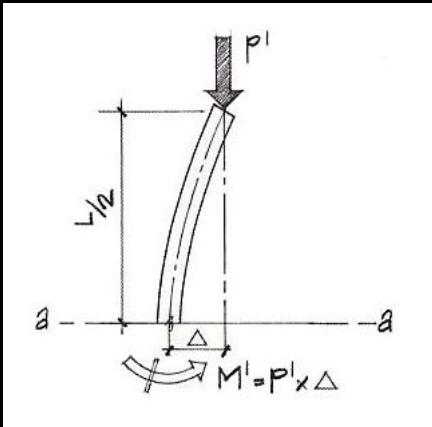
Effect of Length

- long & slender
- short & stubby



Buckling Load

- related to deflected shape ($P\Delta$)
- shape of sine wave
- Euler's Formula
- smallest I governs



$$P_{critical} = \frac{\pi^2 EI}{(L)^2}$$



Figure 9.3 Leonhard Euler (1707–1783).

Critical Stress

- short columns

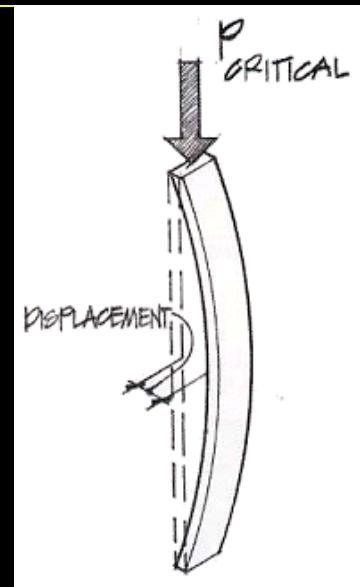
$$f_{critical} = \frac{P_{actual}}{A} < F_a$$

- slenderness ratio = L_e/r (L/d)

- radius of gyration = $r = \sqrt{\frac{I}{A}}$

$$f_{critical} = \frac{P_{critical}}{A} = \frac{\pi^2 E A r^2}{A(L_e)^2} = \frac{\pi^2 E}{\left(\frac{L_e}{r}\right)^2}$$

$$P_{critical} = \frac{\pi^2 E A}{\left(\frac{L_e}{r}\right)^2}$$

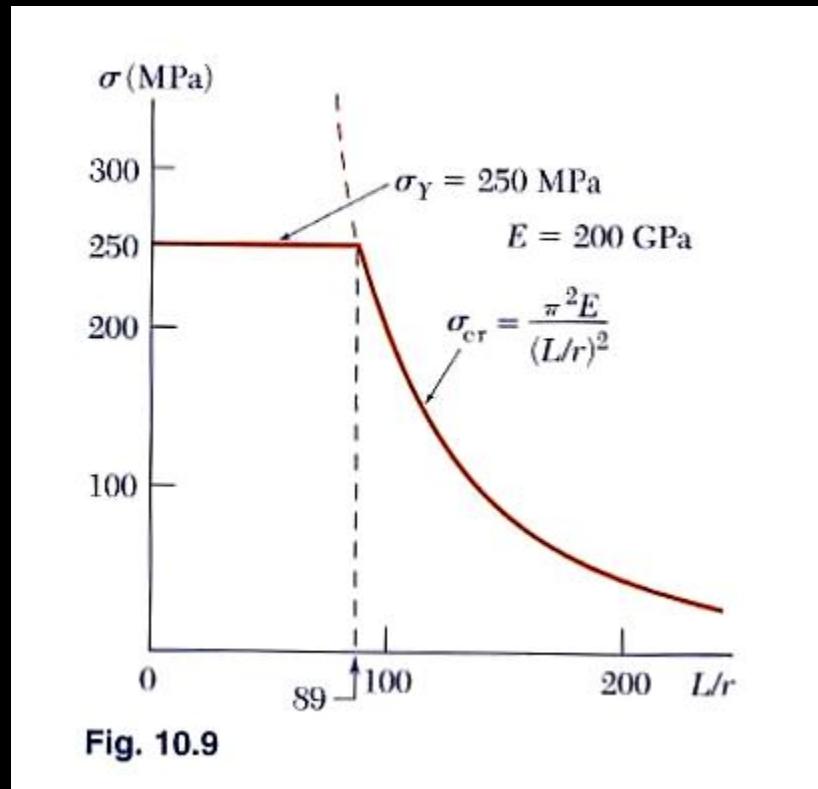


weak axis

Critical Stresses

- when a column gets stubby, F_y will limit the load
- real world has loads with eccentricity
- C_c for steel and allowable stress

$$\frac{L_e}{r} > C_c = \sqrt{\frac{2\pi^2 E}{F_y}}$$



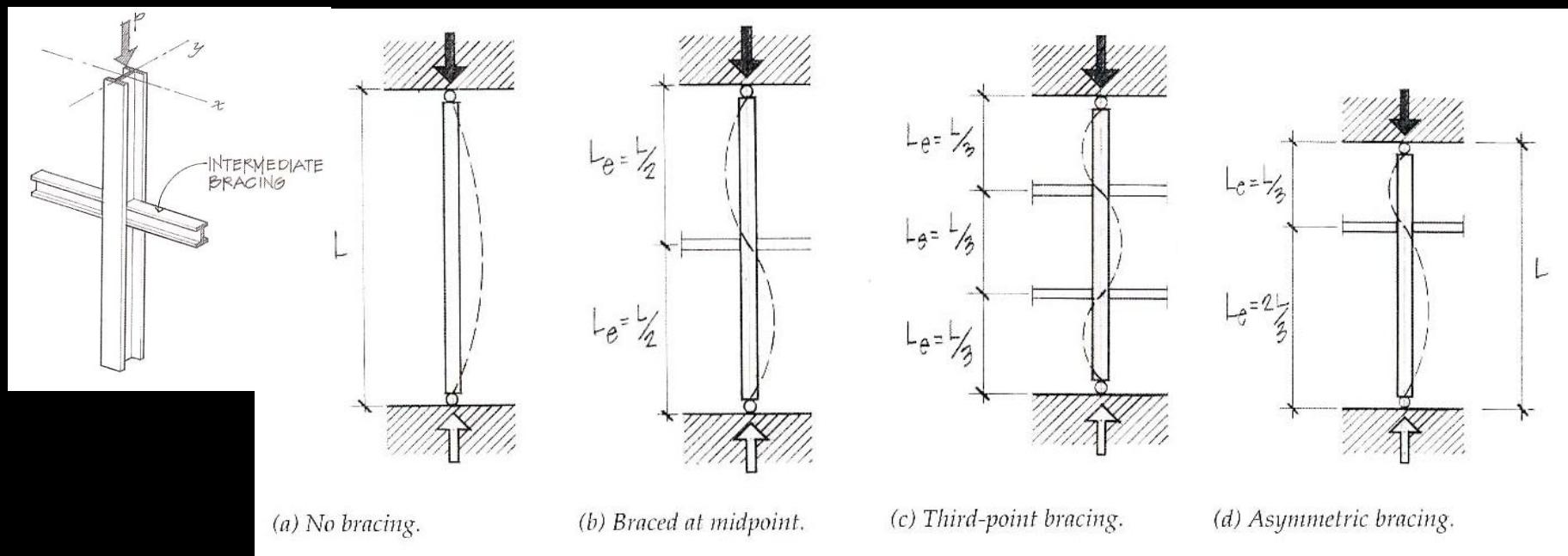
Effective Length

- *end conditions affect shape*
- *effective length factor, K*
$$L_e = K \cdot L$$

	(a)	(b)	(c)	(d)	(e)	(f)
Buckled shape of column shown by dashed line						
Theoretical K value	0.5	0.7	1.0	1.0	2.0	2.0
Recommended design values when ideal conditions are approximated	0.65	0.80	1.0	1.2	2.10	2.0

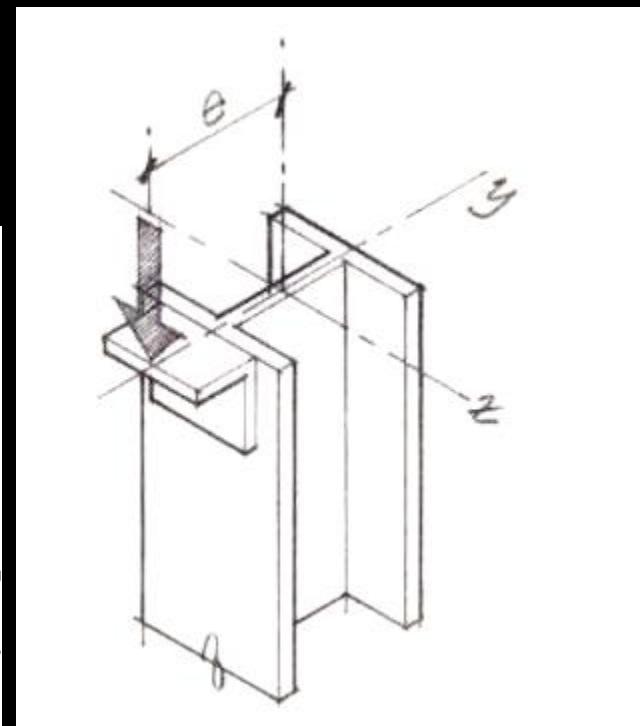
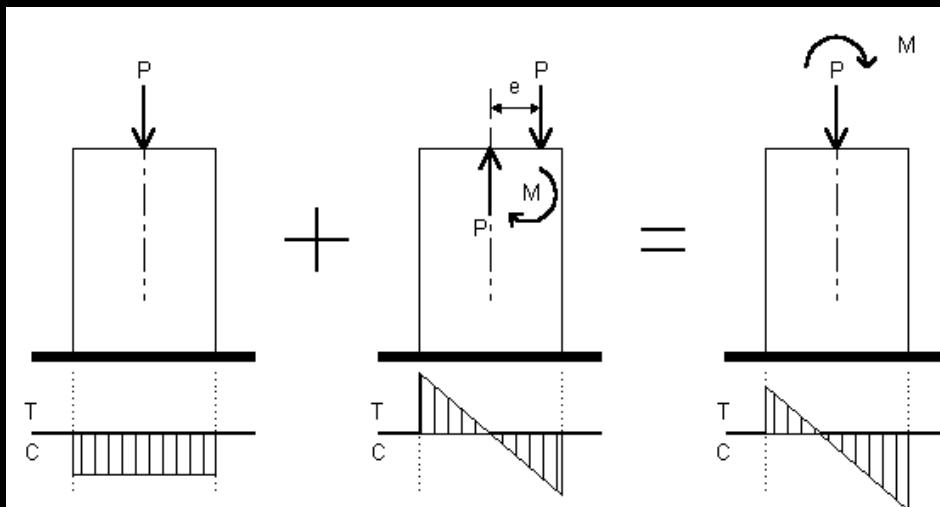
Bracing

- bracing affects shape of buckle in one direction
- both should be checked!



Centric & Eccentric Loading

- *centric*
 - allowable stress from strength or buckling
- *eccentric*
 - combined stresses



Combined Stresses

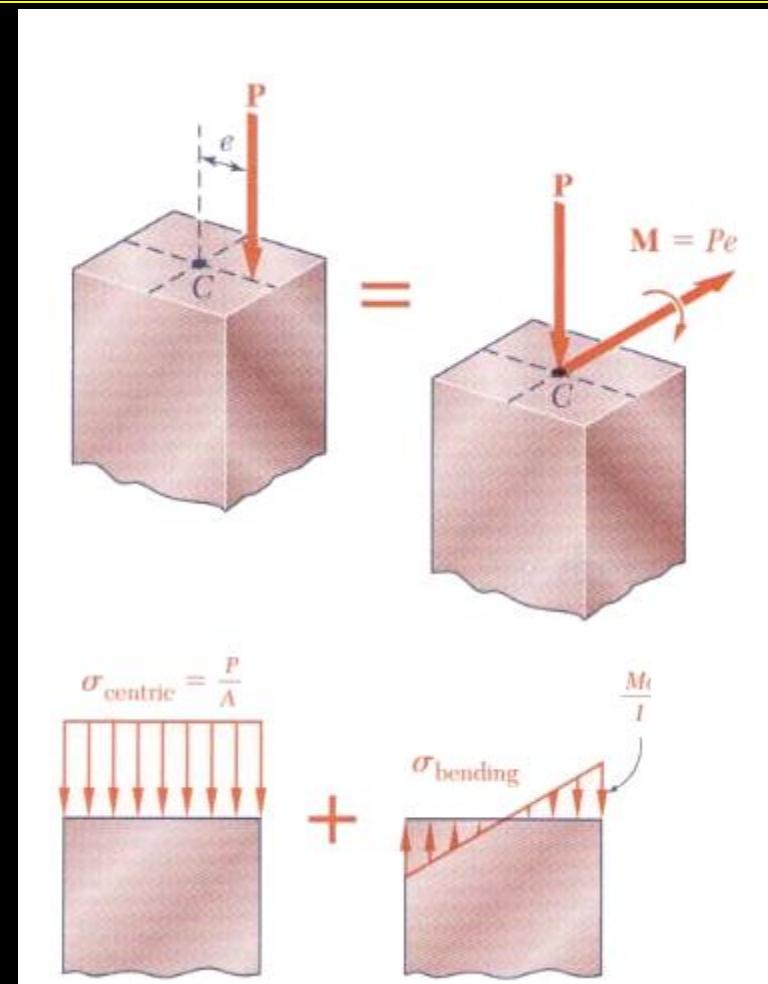
– axial + bending

$$f_{\max} = \frac{P}{A} + \frac{Mc}{I}$$

$$M = P \cdot e$$

– design

$$f_{\max} \leq F_{cr} = \frac{f_{cr}}{F.S.}$$



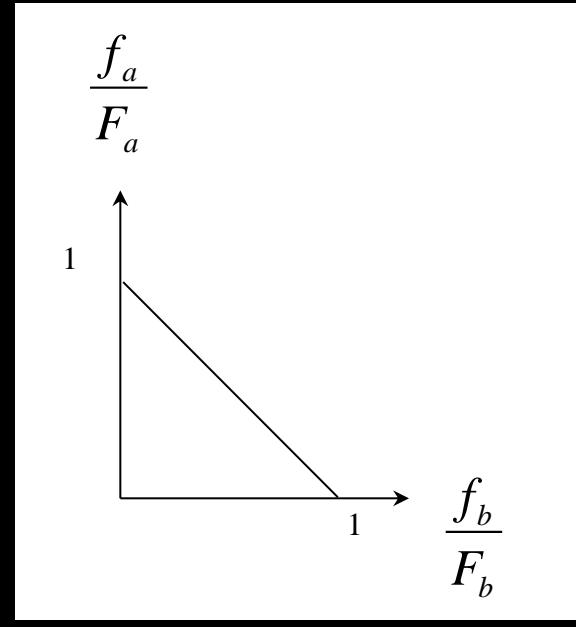
Stress Limit Conditions

– ASD *interaction formula*

$$\frac{f_a}{F_a} + \frac{f_b}{F_b} \leq 1.0$$

– *with biaxial bending*

$$\frac{f_a}{F_a} + \frac{f_{bx}}{F_{bx}} + \frac{f_{by}}{F_{by}} \leq 1.0$$

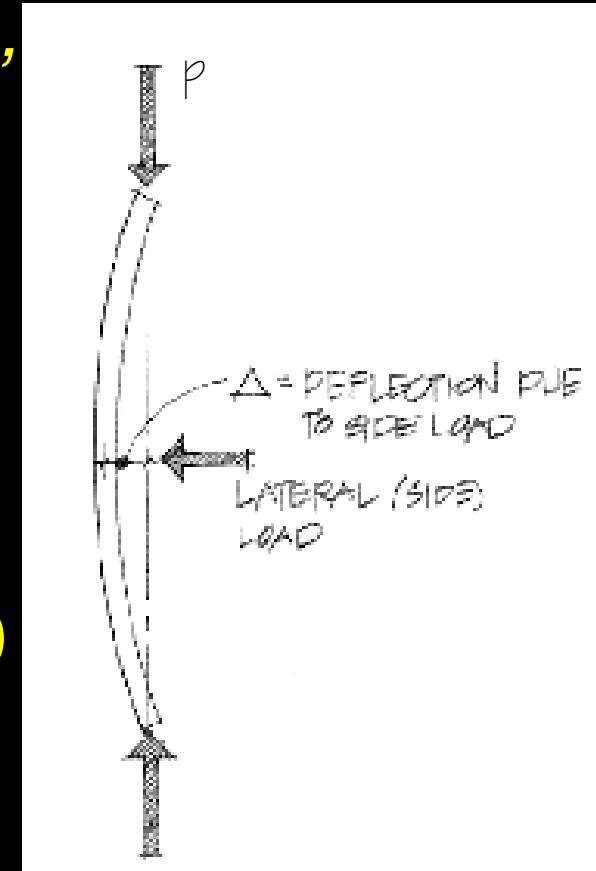


interaction diagram

Stress Limit Conditions

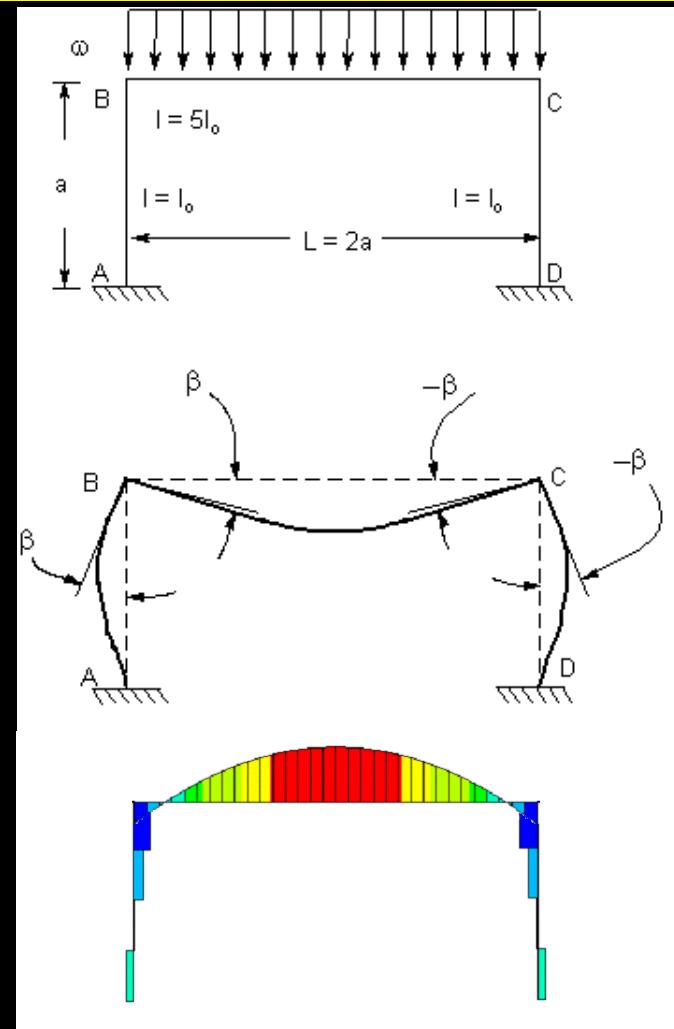
- *in reality, as the column flexes, the moment increases*
- P-Δ effect

$$\frac{f_a}{F_a} + \frac{f_b \times (\text{Magnification factor})}{F_{bx}} \leq 1.0$$



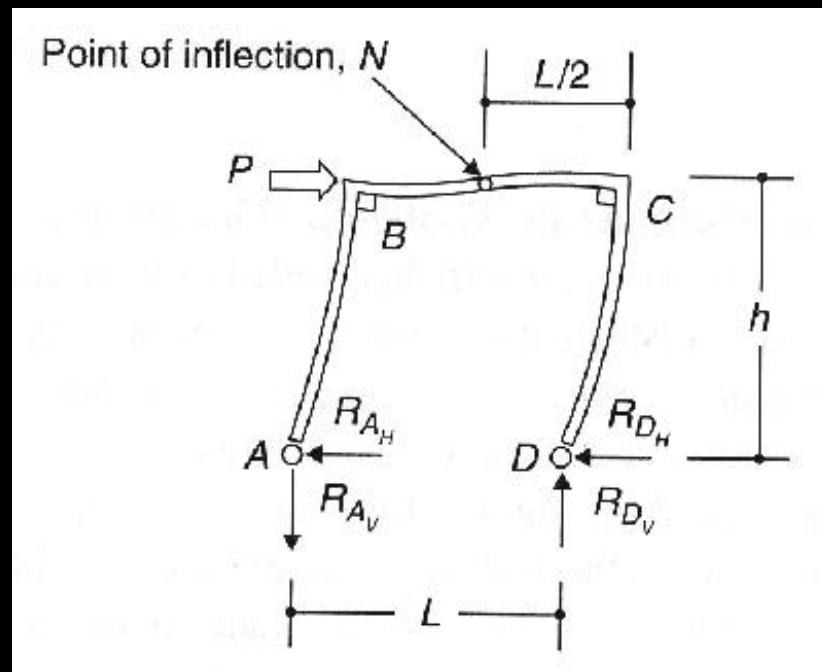
Rigid Frame Analysis

- members see
 - shear
 - axial force
 - bending
- V & M diagrams
 - plot on “outside”



Rigid Frame Analysis

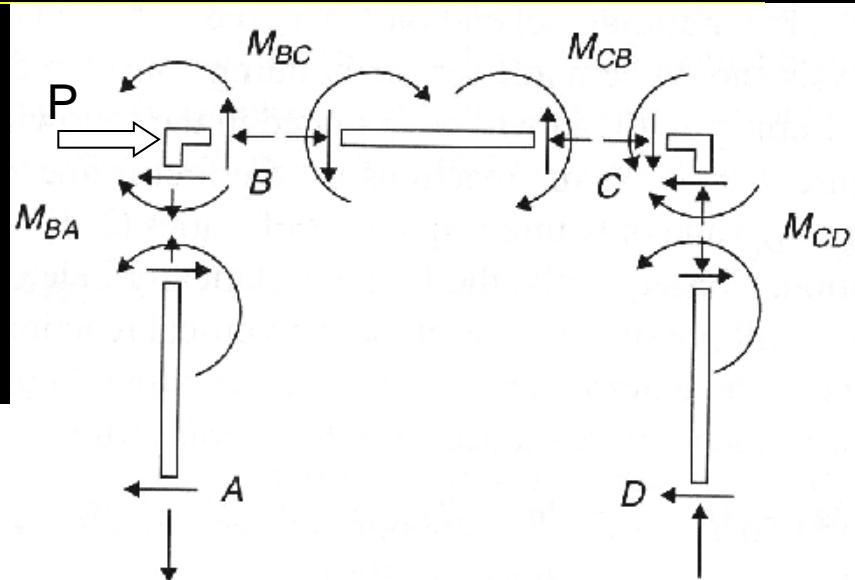
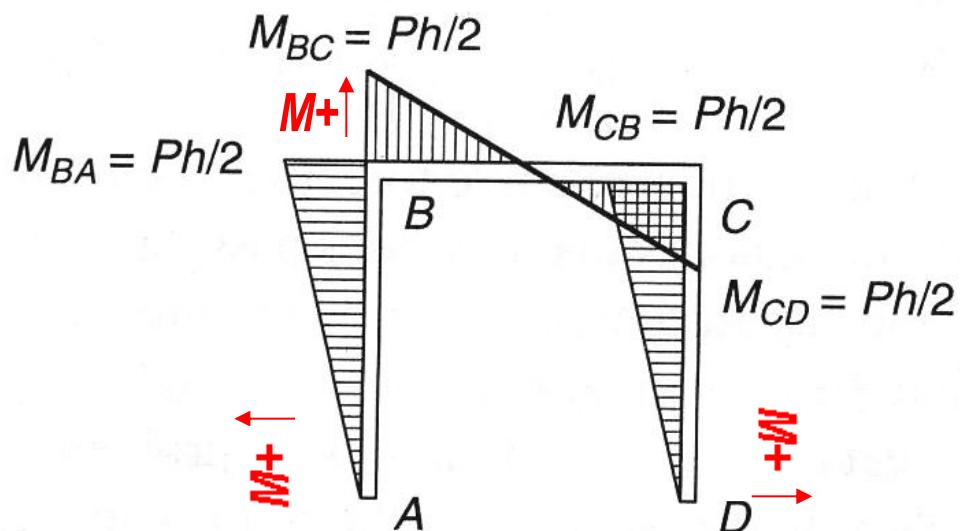
- need support reactions
- free body diagram each member
- end reactions are equal and opposite on next member
- “turn” member like beam
- draw V & M



Rigid Frame Analysis

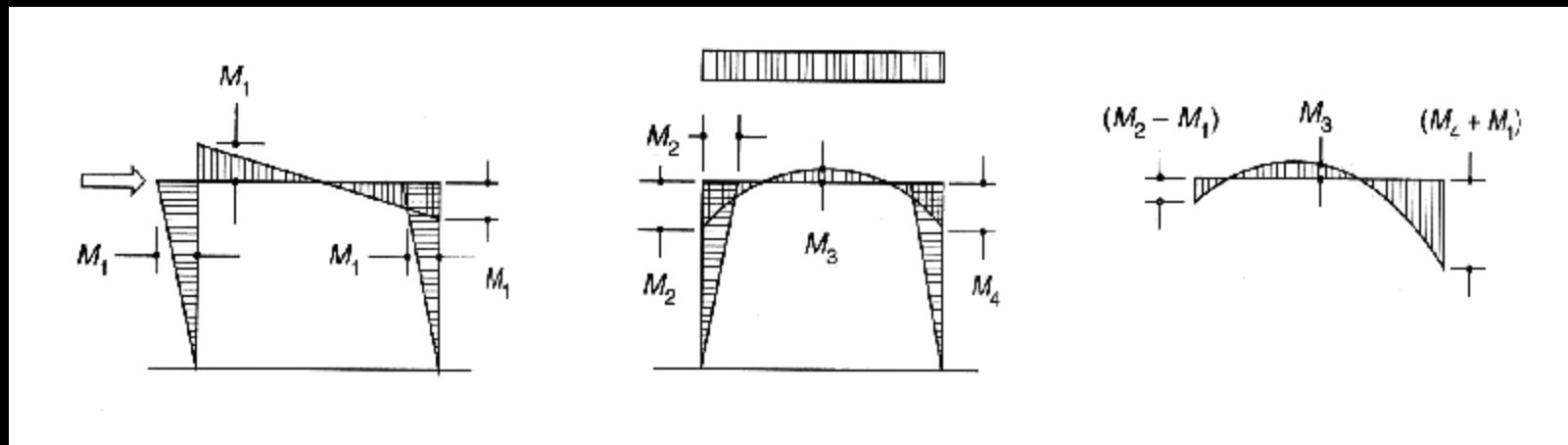
– FBD & M

- opposite end reactions at joints



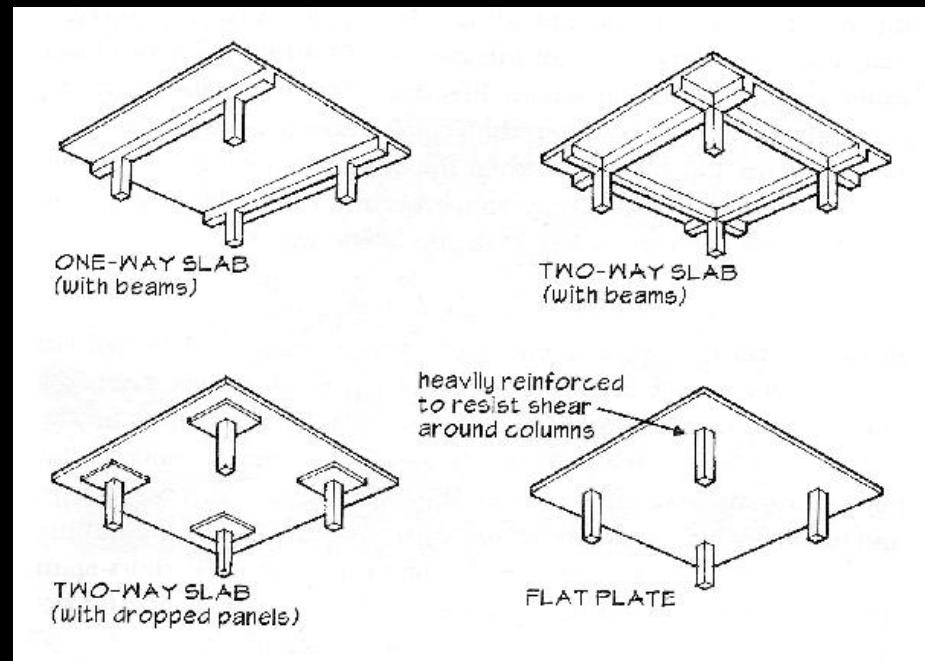
Rigid Frame Design

- *loads and combinations*
 - usually uniformly distributed gravity loads
 - worst case for largest moments...
 - wind direction can increase moments



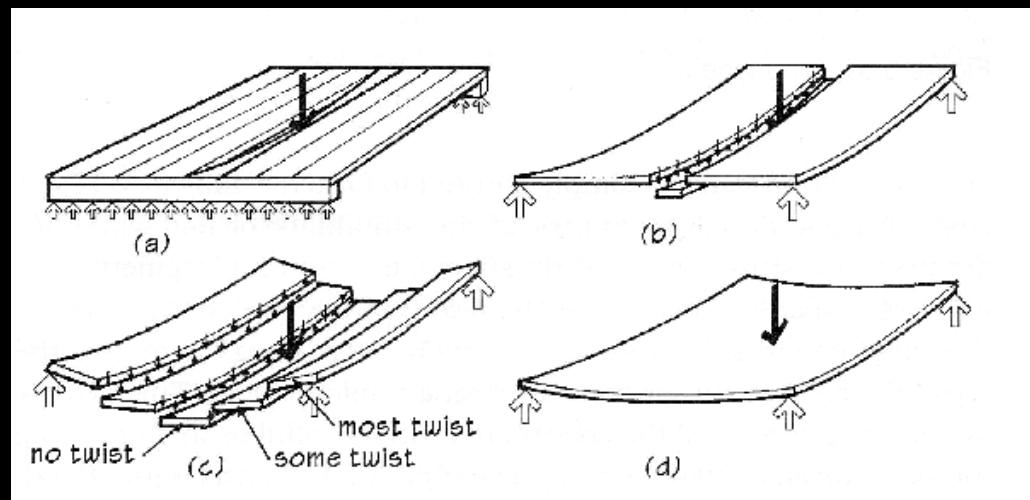
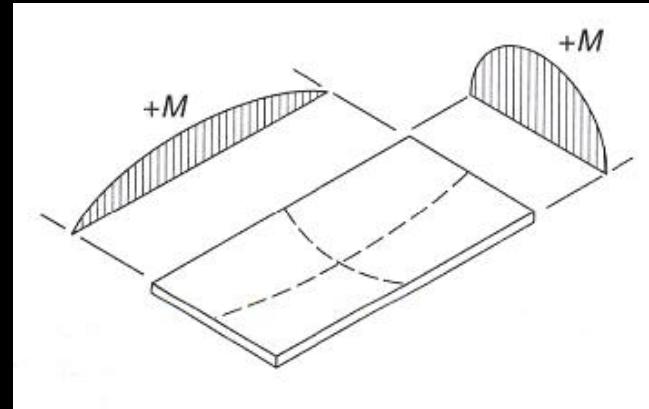
Rigid Frame Design

- *frames & floors*
 - rigid frame can have slab floors or slab with connecting beams
- *other*
 - slabs or plates on columns



Rigid Frame Design

- floors – plates & slabs
 - one-way behavior
 - side ratio > 1.5
 - “strip” beam
 - two-way behavior
 - more complex

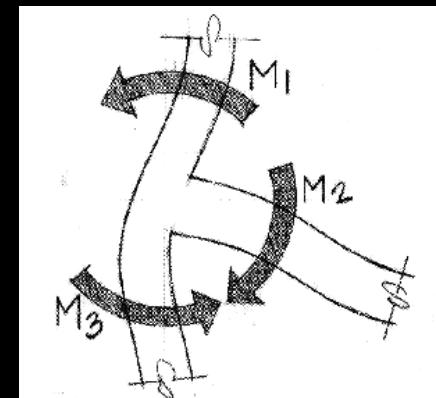


Rigid Frame Design

- *columns in frames*
 - ends can be “flexible”
 - stiffness affected by beams
and column = EI/L

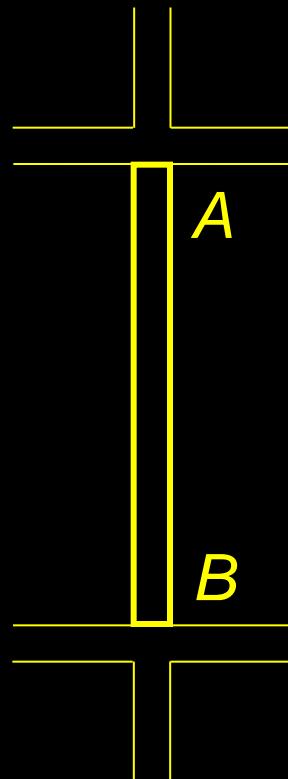
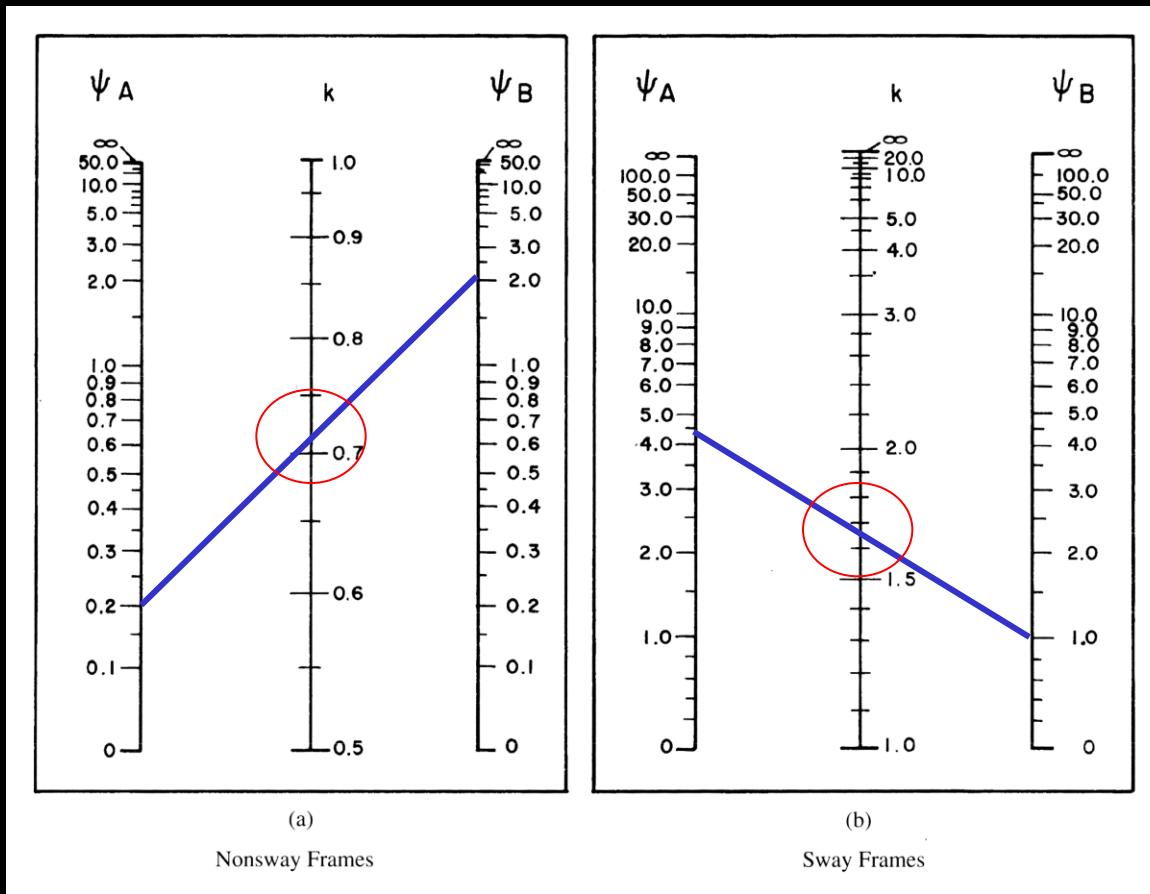
$$G = \Psi = \frac{\sum EI/l_c}{\sum EI/l_b}$$

- for the joint
 - l_c is the column length of each column
 - l_b is the beam length of each beam
 - measured center to center



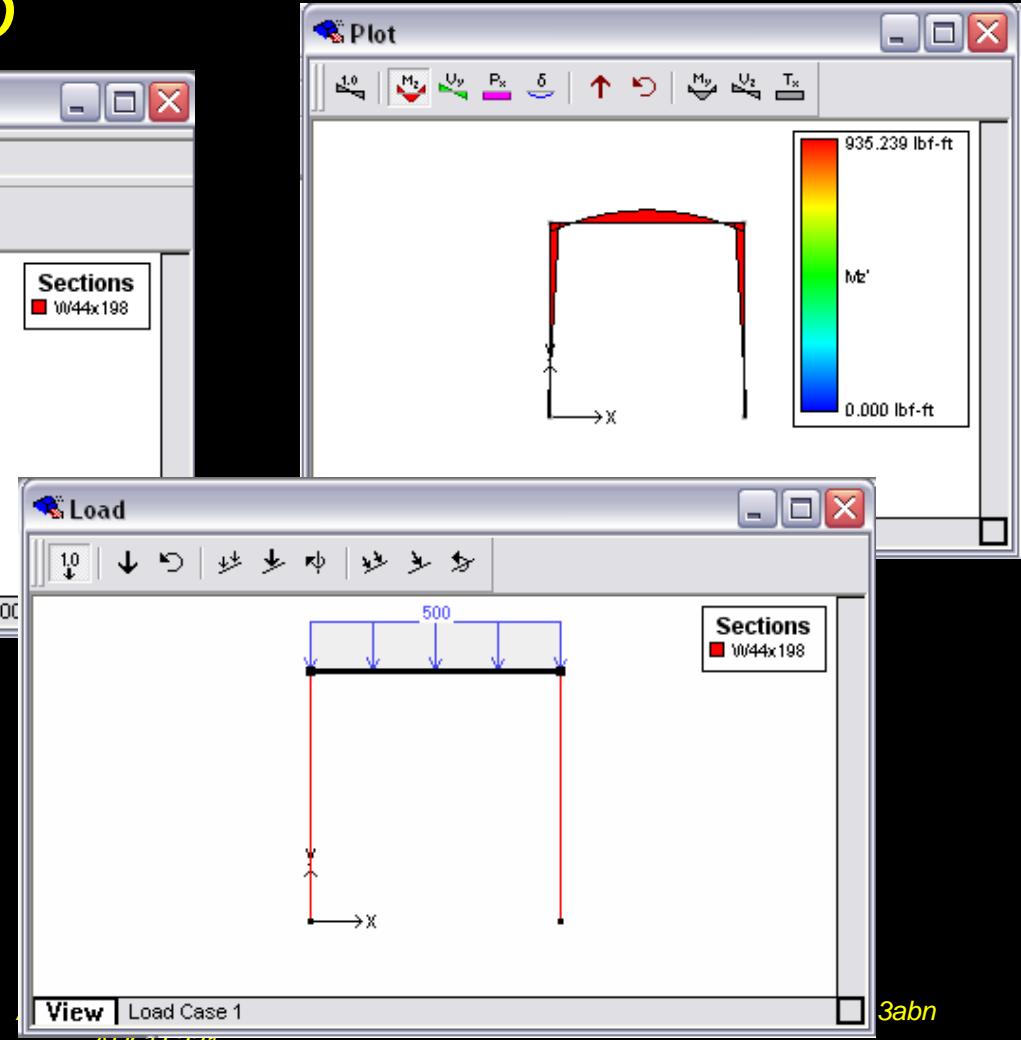
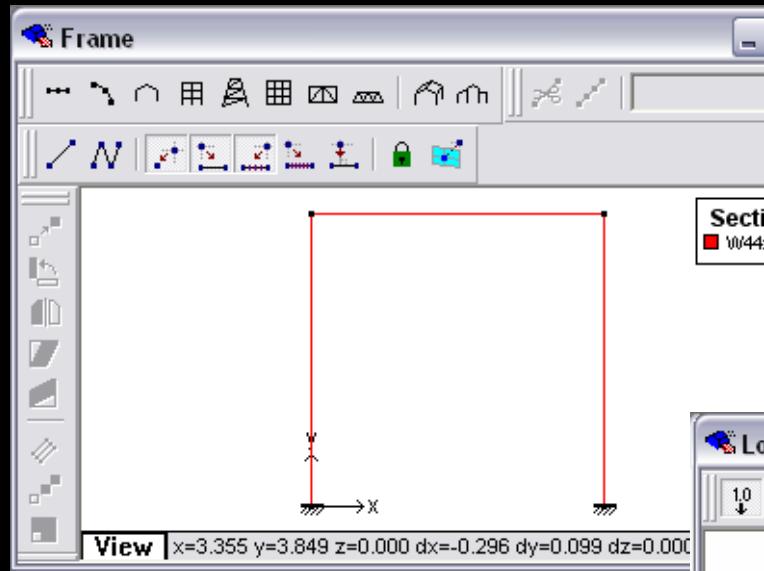
Rigid Frame Design

- column effective length, k



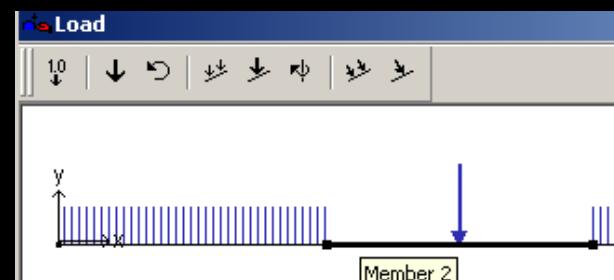
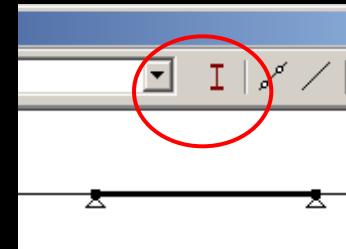
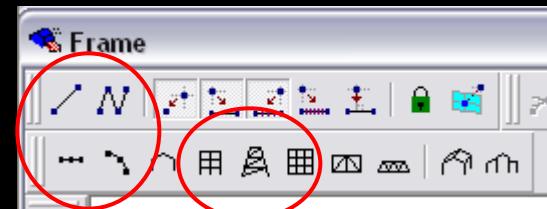
Tools – Multiframe

- *in computer lab*



Tools – Multiframe

- *frame window*
 - *define frame members*
 - or pre-defined frame
 - *select points, assign supports*
 - *select members, assign section*
 - *load window*
 - *select point or member, add point or distributed loads*



Tools – Multiframe

- to run analysis choose
 - Analyze menu
 - Linear
- plot
 - choose options
- results
 - choose options

